

L1 (Intro)

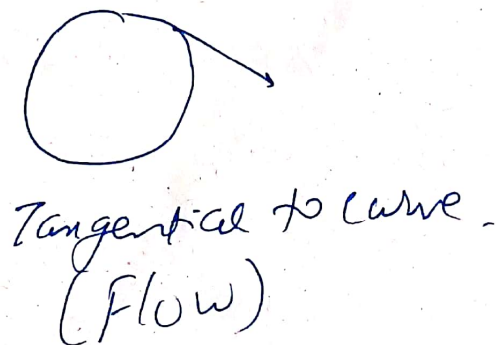
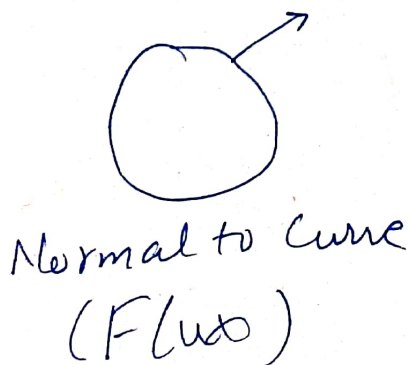
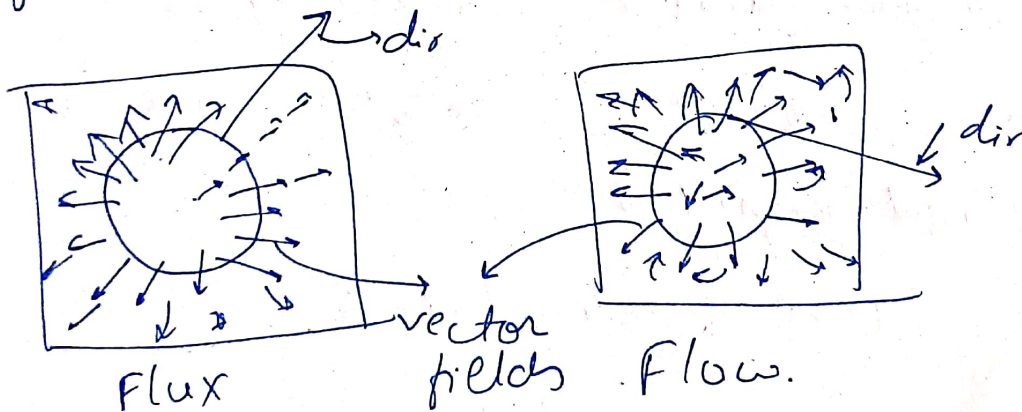
Vector Field - At any point we have a dirⁿ & how fast a ~~parameter is moving~~ that point is moving. So if we plot for all points we get a vector field.

Curve - A path in space. As time goes on we move along a path.

We can also have surfaces. Like closed surface is a sphere. Or an open surface with a boundary.

We will see line integral, surface integral, we are interested in curves, surfaces & vector fields.

If we have a curve in a vector field.



Flux - To what degree is the vector field moving out across the boundary.
ie To what degree is normal of curve aligned to vector field.

Flow - To what degree is the vector field aligned to the tangent of the curve.

Big question: How local properties relate to global properties?

Local properties: Something that happens that every single point. (Different value of property at different points)

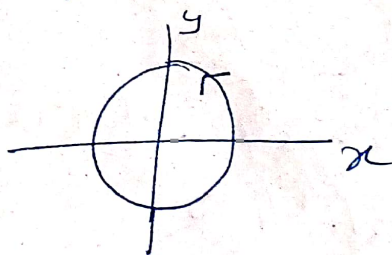
Global property: Overall property of the curve. (like tendency of particle to flow around a boundary curve).

(Green, Stokes theorem relate local to global properties)

12 Curve, Parameterization.

unit circle $x^2 + y^2 = 1$

$$\vec{r}(t) = \cos t \hat{i} + \sin t \hat{j} \quad 0 \leq t \leq 2\pi$$



$$\vec{r}(t) = \cos 2t \hat{i} + \sin 2t \hat{j} \quad 0 \leq t \leq \pi$$

(twice as fast than last)

for a 3D vector -

$$\vec{r}(t) = g(t)\hat{i} + h(t)\hat{j} + k(t)\hat{k}$$

To get a tangent vector

$$\begin{aligned} \vec{r}'(t) &= g'(t)\hat{i} + h'(t)\hat{j} + k'(t)\hat{k} \\ &= \vec{v}'(t) \text{ (velocity vector)} \end{aligned}$$

$$\text{Unit Tangent } \vec{T} = \frac{\vec{v}'(t)}{|\vec{v}'(t)|}$$

\vec{T} = tangent vector (unit)

* The distance along the curve is given by arc length

$$\text{Arclength} = \int_a^b \sqrt{f'(t)^2 + g'(t)^2 + k'(t)^2} dt$$

$$= \int_a^b |\vec{v}'(t)| dt$$

(velocity x ^{time} distance)

So, our parameterization does not matter for getting arc length.

(we can have different type of parameter depending on convenience)

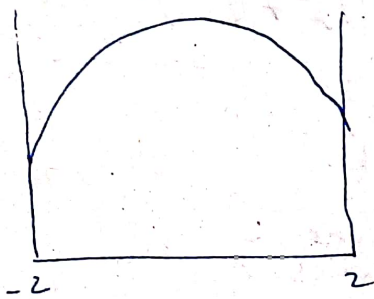
Arc length Parameter

$$S(t) = \int_a^t |\vec{v}(\tau)| dt$$

So, we have arc length parameter (s) & time parameter (t) .

Arc length Parameter (s)	Time parameter (t)
<ul style="list-style-type: none">◦ Intrinsic to geometry of curve◦ One choice◦ Hard to compute	<ul style="list-style-type: none">◦ Intrinsic to object along curve◦ Many choices◦ Easy to compute

L3 Line Integral (Path integral)

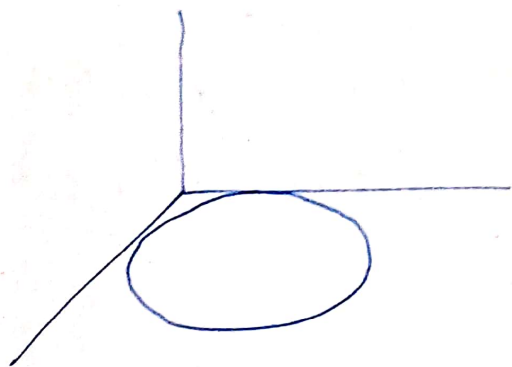


$f(x)$ = height above line segment i.e. domain (here $-2, 2$)

Area under curve

$$= \int_a^b f(x) dx$$

Now in 3D, our domain is in 2D.

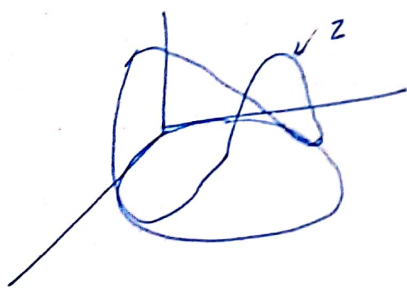


for the curve in 2D

$$\vec{r}(t) = g(t)\hat{i} + h(t)\hat{j}$$
$$t \in [a, b]$$

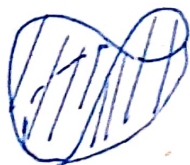
By parameterization, we can give single input t to get a 2D curve.

Now, let $z = f(x, y)$ i.e. now instead of $z = 0$ we have some value for z .



$$z = f(x, y)$$
$$z = f(g(t), h(t))$$

Now, the question is what is the area of the surface above the curve.

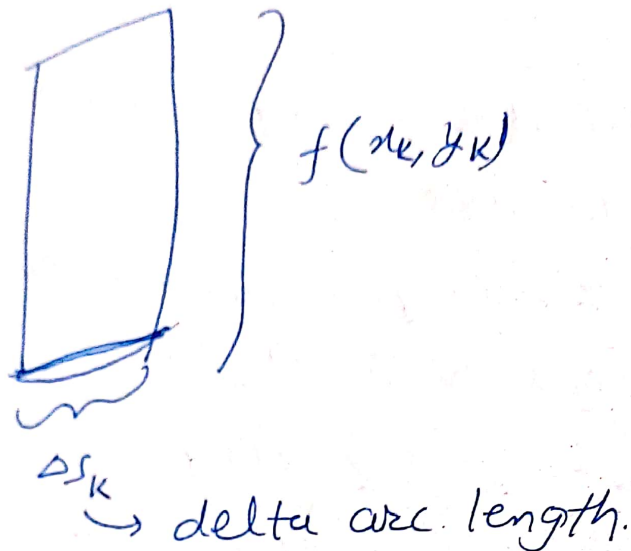


Now, we break into small pieces.
↳ (rectangular chunks)



To get area:

- 1) Break $[a, b]$ into n segments.
- 2) Approximate curve with n segments.
- 3) Approximate area with n rectangles.



$$\Delta A_k = f(x_k, y_k) \Delta s_k.$$

Line integral over a curve:

$$\int_C f(x, y) ds \quad \rightarrow \text{infinitesimal increase in arc length } s.$$

$$= \sum_{k=1}^{\infty} f(x_k, y_k) \Delta s_k$$

$$= \boxed{\int_C f(x, y) ds.}$$

we need a simpler formula for Δs_k .

$$\Delta s_k = \sqrt{(\Delta x_k)^2 + (\Delta y_k)^2}$$

$$\Delta A_k = f(x_k, y_k) \sqrt{(\Delta x_k)^2 + (\Delta y_k)^2}$$

Trick: divide & multiply by Δt .

$$= f(x_k, y_k) \sqrt{\left(\frac{\Delta x_k}{\Delta t}\right)^2 + \left(\frac{\Delta y_k}{\Delta t}\right)^2} \Delta t$$

$\downarrow n \rightarrow \infty$

$$dA = f(g(t), h(t)) \sqrt{(g'(t))^2 + (h'(t))^2} dt$$

$$\int_C f(x, y) ds = \int_a^b f(g(t), h(t)) \sqrt{g'(t)^2 + h'(t)^2} dt$$

(we converted arc length parameter to time parameter)

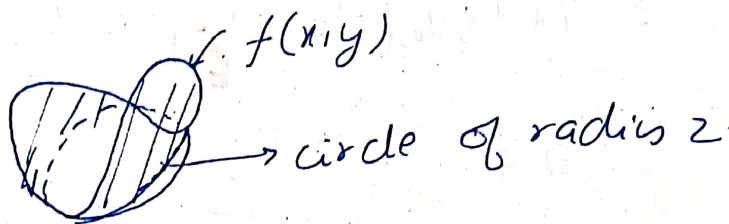
We know $\int \sqrt{g'(t)^2 + h'(t)^2} dt = \text{arc length}$.

Now, if our $f(x, y)$ is say density (mass per unit length) then an integrand $\int f(x, y) ds$ gives us the mass.

L4 Examples

① Line integral of $f(x,y) = \frac{x^2+y^2}{4} + \frac{xy}{2}$ above a circle of radius 2 centered at origin.

⇒ It looks as



We are asked to calculate surface area going down the curve.

$$\int_C f(x,y) ds = \int_a^b f(x,y) \sqrt{g'(t)^2 + h'(t)^2} dt$$

Step 1: Parameterize

$$\vec{r}(t) = 2\cos t \hat{i} + 2\sin t \hat{j}$$
$$t \in [0, 2\pi]$$

Step 2: Write $f(x,y)$ in terms of parameter

$$f = \frac{(2\cos t)^2 + (2\sin t)^2}{4} + \frac{2\cos t \times 2\sin t}{2}$$
$$= 1 + \sin 2t$$

step 3: Plug in formula

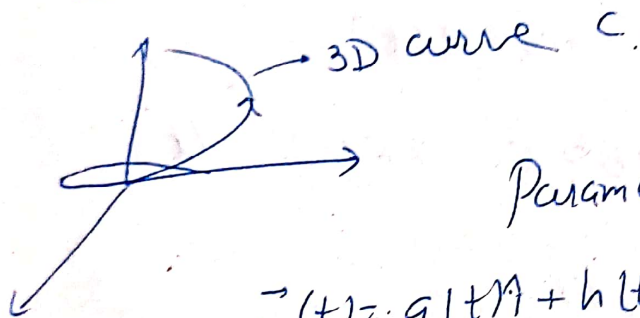
$$= \int_0^{2\pi} (1 + \sin 2t) \sqrt{-2\cos t (-2\sin t)^2 + (2\cos t)^2} dt$$

$$= \int_0^{2\pi} (1 + \sin 2t) \times 2 dt$$

$$= 4\pi$$

$$\int_C f(x,y) ds = 4\pi.$$

LS Line integrals in 3D



Parameterize C

$$\vec{r}(t) = g(t)\hat{i} + h(t)\hat{j} + k(t)\hat{k} \\ t \in [a, b]$$

For above curve

$$\vec{r}(t) = \cos t \hat{i} + \sin t \hat{j} + t \hat{k} \quad t \in [0, 2\pi]$$

Now, we have a fn f

$$f(x,y,z) = f(g(t), h(t), k(t)).$$

It is hard to draw f over the curve C.
But the basic idea of line integrals would apply.

So, now in 3D

$$\int f(x,y,z) ds = \int_a^b \frac{f(g(t), h(t), k(t)) \times \sqrt{g'(t)^2 + h'(t)^2 + k'(t)^2} dt$$

Example 1: A wire and $f(x,y,z)$ is linear mass density $\delta(t)$.

$$\text{Mass} = \int_a^b \delta(t) \sqrt{g'(t)^2 + h'(t)^2 + k'(t)^2} dt$$

density \times arc length

Example 2: A pipe and $f(x,y,z)$ is cross sectional area $A(t)$

$$\text{Volume} = \int_a^b A(t) \sqrt{g'(t)^2 + h'(t)^2 + k'(t)^2} dt$$

↓
Area \times length.

Example 3: $f(x,y,z) = 1$

$$\text{Arc length} = \int_a^b \sqrt{g'(t)^2 + h'(t)^2 + k'(t)^2} dt$$

L6 Intro to vector fields

Vector field \rightarrow arrow that tells what will happen at every single spot.

ex \rightarrow arrow in wind speed plot.

A vector field is a fn $\vec{F}: \mathbb{R}^n \rightarrow \mathbb{R}^n$

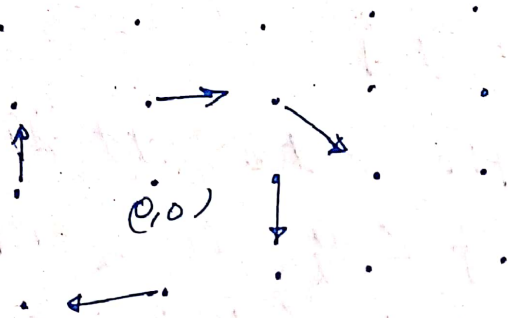
$$\vec{F}(x,y) = M(x,y)\hat{i} + N(x,y)\hat{j}$$

$$\vec{F}(x,y,z) = M(x,y,z)\hat{i} + N(x,y,z)\hat{j} + P(x,y,z)\hat{k}$$

Q Draw vector field for

$$\vec{F}(x,y) = y\hat{i} - x\hat{j}$$

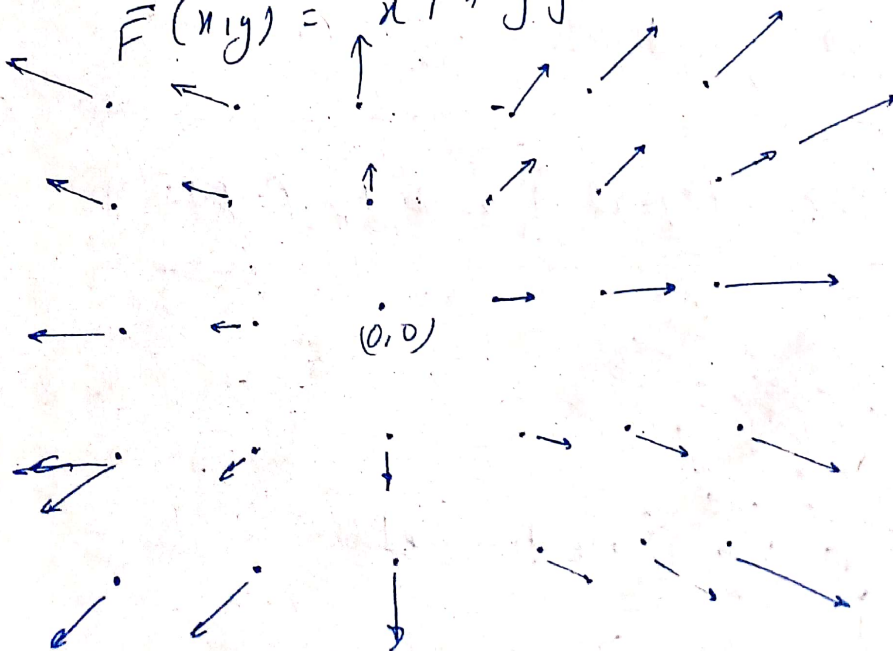
$$\Rightarrow \begin{aligned} \vec{F}(0,0) &= (0,0) & \vec{F}(1,1) &= (1,-1) \\ \vec{F}(1,0) &= (0,-1) & \vec{F}(0,1) &= (1,0) \end{aligned}$$



Similarly we can plot for all the points & more points

Q Draw the vector field for

$$\vec{F}(x,y) = x\hat{i} + y\hat{j}$$



L7 The Gradient Field

Given a fn $\mathbb{R}^3 \rightarrow \mathbb{R}$

$$\nabla f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$$

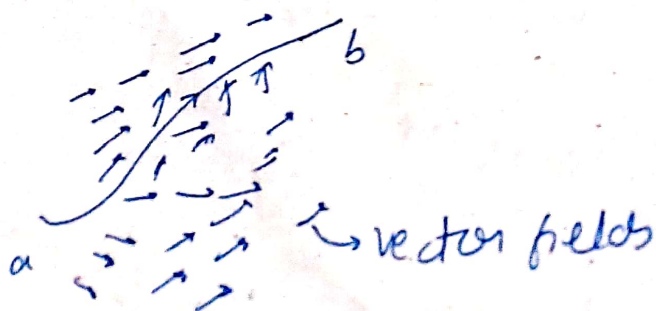
eg: $f(x,y) = x^2 + y^2$

$$\nabla f = 2x \hat{i} + 2y \hat{j}$$

We plotted the vector field $x\hat{i} + y\hat{j}$.
When we plot f & ∇f , we see that
 f is a paraboloid & ∇f is a vector
field pointing outwards

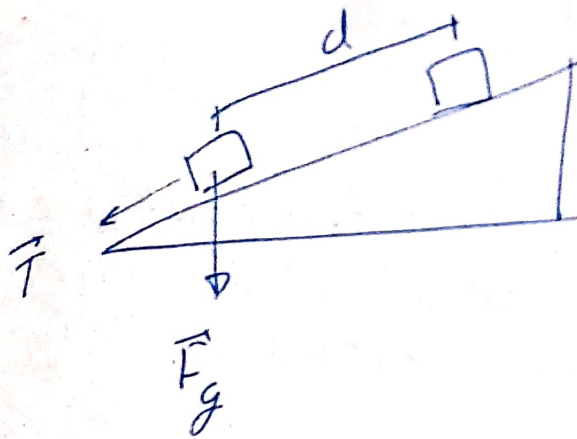
~~use~~ Gradient vector points in the
direction of steepest increase of
your function.

L8 Line integral of a Vector Field



The example is calculation of work.

$$\text{Work} = \text{Force} \times \text{Distance}.$$



\vec{T} = Tangent
vector
 $\left(\frac{\vec{v}(t)}{|\vec{v}(t)|} \right)$

$$W = \vec{F}_g \cdot \vec{T} d$$

We have a curve C & field vector \vec{F} . So, our work depends on tangential component of \vec{F} along C . We use little unit ds



$$dW = \vec{F} \cdot \vec{T} ds$$

\Rightarrow The line integral of \vec{F} along C is

$$\int_C \vec{F} \cdot \vec{T} ds.$$

Here our integrand changed to $\vec{F} \cdot \vec{T}$.

Parameterized curve for $t \in [a, b]$

$$\vec{r}(t) = g(t)\hat{i} + h(t)\hat{j} + k(t)\hat{k}.$$

$$\vec{r}(t) = g(t)\hat{i} + h(t)\hat{j} + k(t)\hat{k}$$

Line integral of \vec{F} along C is

$$\int_C \vec{F} \cdot \vec{T} ds$$

$$\vec{T} = \frac{d\vec{r}}{ds} \quad (\text{how much does position vector change as we increase arc length})$$

$$ds = \frac{ds}{dt} dt$$

$$\Rightarrow \int_a^b F(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

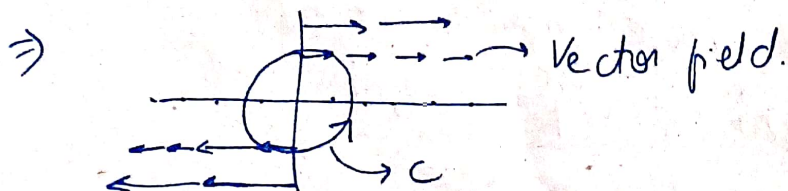
$$\int_C \vec{F} \cdot \vec{T} ds = \int_a^b F(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

$$= \int_a^b \vec{F} \cdot d\vec{r}$$



L9 Example

* Compute work done by $F(x,y) = y\hat{i} + 0\hat{j}$ on particle moving along unit circle (ccw)



$$W = \int_C \vec{F} \cdot \vec{T} ds$$

$$= \int_C \vec{F} \cdot \frac{d\vec{r}}{ds} ds = \int_C \vec{F} \cdot \frac{d\vec{r}}{dt} dt$$

$$= \int_a^b \vec{F}(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

$$\vec{r}(t) = (\cos t \hat{i}, \sin t \hat{j} + 0 \hat{k})$$

$$\vec{F}(\vec{r}(t)) = \sin t \hat{i} + 0 \hat{j}$$

$$\vec{r}'(t) = -\sin t \hat{i} + \cos t \hat{j} + 0 \hat{k}$$

$$W = \int_0^{2\pi} (\sin t \hat{i} + 0 \hat{j}) \cdot (-\sin t \hat{i} + \cos t \hat{j}) dt$$

$$= \int_0^{2\pi} -\sin^2 t dt$$

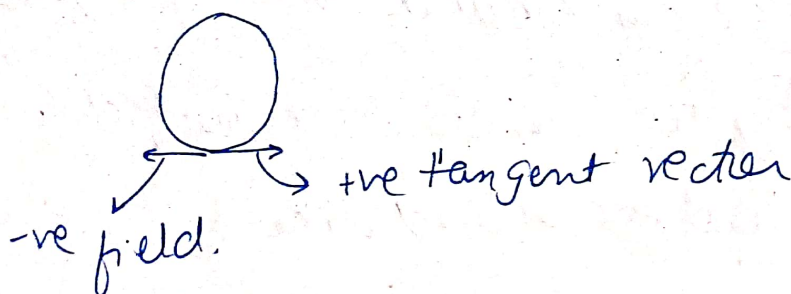
$$= \int_0^{2\pi} -\frac{1}{2} (1 - \cos 2t) dt$$

$$= -\pi$$

We have -ve work in this context.

Our tangent vector of curve is going to left while, field is going in right, so
vector

it is sensible that we will get -ve work.



L10. Line integral w.r.t x or y

We saw before our curve C

$$r(t) = g(t)\hat{i} + h(t)\hat{j} + k(t)\hat{k}$$

And our line integral above the curve gave us the surface area above the curve till point $f(x, y)$.

$$\int_a^b f(x, y) ds = \int_a^b f(g(t), h(t)) \sqrt{g'(t)^2 + h'(t)^2} dt$$

Now, suppose we have the projection of curve on the $x-z$ plane (of original curve). Now, we need to know what is the area of the projection

Line integral w.r.t. dx :

$$\int_C f(x, y) dx = \int_a^b f(g(t), h(t)) g'(t) dt$$

This is the area we get when we project onto $x-z$ plane.

Similarly we can calculate onto $y-z$ plane.

Same thing we can do in vector field.

If we had vector field like

$$M(x,y)\hat{i} + N(x,y)\hat{j}$$

We can calculate for contribution only in x direction by making N as 0.

$$\text{Field: } \vec{F}(x,y) = M(x,y)\hat{i} + N(x,y)\hat{j}$$

$$\text{Curve: } \vec{r}(t) = g(t)\hat{i} + h(t)\hat{j}$$

Line integral

$$\int_C \vec{F} \cdot \vec{T} ds = \int_a^b \vec{F}(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

$$= \int_a^b (M(x,y)g'(t) + N(x,y)h'(t)) dt$$

$$= \int_a^b \underbrace{M(x,y)g'(t) dt}_{dn} + \int_a^b \underbrace{N(x,y)h'(t) dt}_{dy}$$

$$= \int_C M dn + \int_C N dy$$

(Line integral)

Example Curve C is a portion of parabola $y = x^2$ from (1,1) to (2,4)

$$\text{Compute } \int_C \frac{x}{y} dy$$

We need $\int \frac{x}{y} dy$

\Rightarrow (1) Parameterize

$$x = t, \quad y = t^2; \quad t \in (1, 2)$$

$$r(t) = t\hat{i} + t^2\hat{j}, \quad 1 \leq t \leq 2$$

(2) Substitute into integral

$$\int_1^2 \frac{t}{t^2} \times 2t dt$$
$$= \int_1^2 2 dt = 2$$

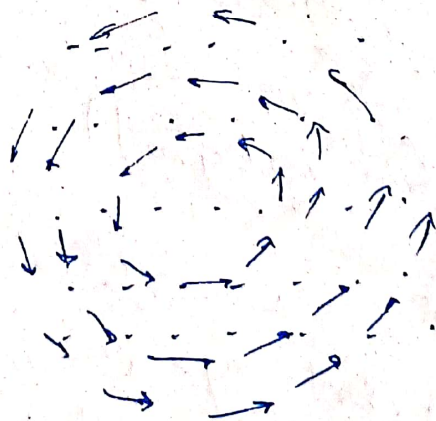
Lec 11 Flow integrals & circulation

$$F(x, y) = x\hat{i} + y\hat{j}$$



(Dispersing from origin)

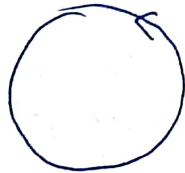
$$F(x, y) = -y\hat{i} + x\hat{j}$$



(Spin field, everything rotating (CW))

Here we assume vector field as velocity field.

Now imagine you take a path that go through this vector field, path is same for both



For spin field path aligns with velocity field.

In spin field the path moves along velocity field

In dispersion field the path is orthogonal to velocity field.

* We define Flow: The degree to which vector field is aligned to path.

For a velocity field $\vec{F} = M(x,y)\hat{i} + N(x,y)\hat{j}$
& smooth curve C parameterized by $\vec{r}(t)$


$$\text{Flow} = \int_C \vec{F} \cdot \vec{T} ds$$

$$= \int_a^b F(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

$$= \int_a^b M dx + \int_a^b N dy.$$

If curve C is closed (ends up, exactly where it started), the flow integral is called as circulation.

$$\text{Circulation} = \oint_C \vec{F} \cdot \vec{T} ds$$

Now for our dispersion field with curve , there is no circulation as \vec{T} is always \perp to field vector.

Calculate Circulation for both the fields.

$$\text{Curve } C: x^2 + y^2 = 1$$

$$\vec{F}(x, y) = x\hat{i} + y\hat{j}$$

$$\vec{r}(t) = (\cos t, \sin t)$$

$$\vec{r}'(t) = (-\sin t, \cos t)$$

$$\vec{F}(\vec{r}(t)) = (\cos t, \sin t)$$

$$\text{Circulation} = \oint \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

$$= \int (\cos t, \sin t) \cdot (-\sin t, \cos t) dt$$

$$= \int 0 \cdot dt$$

$$= 0$$

Now for

$$\vec{F}(x, y) = -y\hat{i} + x\hat{j}$$

$$\vec{F}(r(t)) = (-\sin t, \cos t)$$

$$\begin{aligned}\text{Circulation} &= \oint_C (-\sin t, \cos t) \cdot (-\sin t, \cos t) dt \\ &= \oint (\sin^2 t + \cos^2 t) dt \\ &= \oint dt = 2\pi\end{aligned}$$

Also calculate by

$$\vec{F}(x, y) = -y\hat{i} + x\hat{j} = -\cos t\hat{i} + \sin t\hat{j}$$

$$\vec{r}(t) = \cos t\hat{i} + \sin t\hat{j}$$

$$\text{Flow} = \int_a^b M dx + \int_a^b N dy$$

$$= \int_a^b (-\sin t) \times (-\sin t) dt + \int_a^b \cos t \cdot \cos t dt$$

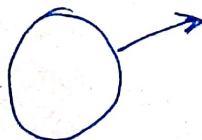
$$= \int_0^{2\pi} (\sin^2 t + \cos^2 t) dt = 2\pi$$

Lec-12 Flux Integrals

Till now we saw the field that is tangential to curve



Now, we are interested in normal to curve.



So, the normal flow to curve leads to concept of flux.

For a continuous field $\vec{F} = M(x,y)\hat{i} + N(x,y)\hat{j}$ smooth, simple, closed curve C and \vec{n} the outward normal

$$\text{Flux} = \oint_C \vec{F} \cdot \vec{n} \, ds$$

(Here we are talking about 2D vector fields. ~~3D~~, see 3D later)

The field is simple means there are no self intersections.

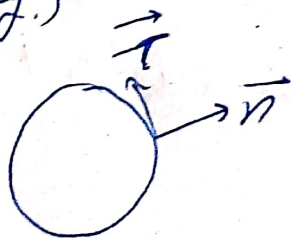


simple



not simple

(Use simple because the direction definition is necessary.)



We can write \vec{n} as $\vec{T} \times \vec{k}$
(\vec{k} is out of plane (paper))

for the counter clockwise

$$\vec{n} = \vec{T} \times \vec{k}$$

$$\vec{n} = \vec{T} \times \hat{k}$$

$$\vec{T} = \frac{dx}{ds} \hat{i} + \frac{dy}{ds} \hat{j} + 0 \hat{k}$$

$$\vec{n} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{dx}{ds} & \frac{dy}{ds} & 0 \\ 0 & 0 & 1 \end{vmatrix}$$

$$= \frac{dy}{ds} \hat{i} - \frac{dx}{ds} \hat{j} + 0 \hat{k}$$

$$\vec{F} = M(x,y) \hat{i} + N(x,y) \hat{j}$$

$$\text{Flux} = \int_C \vec{F} \cdot \left(\frac{dy}{ds} \hat{i} - \frac{dx}{ds} \hat{j} \right) ds$$

$$\text{Flux} = \int_a^b M dy - \int_a^b N dx$$

Let us calculate flux for dispersion field & spin field.

Dispersion field: $F(x,y) = x \hat{i} + y \hat{j}$

$$r(t) = \cos t \hat{i} + \sin t \hat{j} \quad 0 \leq t \leq 2\pi$$

$$\text{Flux} = \int_0^{2\pi} (\cos t) \times (+\cos t) - \int_0^{2\pi} \sin t \times (-\sin t) dt$$

$$= \int_0^{2\pi} (\cos^2 t + \sin^2 t) dt = 2\pi$$

For spin field

$$F(x, y) = y\hat{i} - x\hat{j}$$

$$r(t) = \cos t\hat{i} + \sin t\hat{j}$$

$$F(r(t)) = \sin t\hat{i} - \cos t\hat{j}$$

$$r'(t) = -\sin t\hat{i} + \cos t\hat{j}$$

$$\text{Flux} = \int_0^{2\pi} m dy - \int_0^{2\pi} n dx$$

$$= \int_0^{2\pi} (\sin t \times \cos t) dt - \int_0^{2\pi} (-\cos t) \times (-\sin t) dt$$

$$= 0$$

For circle $x^2 + y^2 = 1$

$$\vec{F}: x\hat{i} + y\hat{j}$$

Circulation:

$$\oint \vec{F} \cdot \vec{T} ds = 0$$

Flux:

$$\oint \vec{F} \cdot \vec{n} ds = 2\pi$$

$$\vec{F}: y\hat{i} - x\hat{j}$$

Circulation:

$$\oint \vec{F} \cdot \vec{T} ds = 2\pi$$

Flux:

$$\oint \vec{F} \cdot \vec{n} ds = 0$$

Lec-13 Conservative Vector field

When A field is conservative on an open domain if $\int \vec{F} \cdot d\vec{r}$ is same for all paths C b/w points A & B in the domain.

$$\vec{F} = -\int \quad r(t) = g(t)\hat{i} + h(t)\hat{j}$$

$$\int_C \vec{F} \cdot d\vec{r} = \int_a^b F(r(t)) \cdot \frac{d\vec{r}}{dt} dt$$

$$= \int_a^b \langle 0, -1 \rangle \cdot (g'(t), h'(t)) dt$$

$$= \int_a^b -h'(t) dt$$

$$= -(h(b) - h(a))$$

So it depends only on end points, doesn't matter how we get from a to b.

When is a field conservative?

⇒ A continuous field \vec{F} is conservative if & only if

$$\vec{F} = \nabla f$$

For some differentiable 'potential function' f .

Lec 14 Fundamental Theorem of Line Integrals

Fundamental Theorem of calculus (FTOC)

If $f'(x)$ is continuous on $[a, b]$

$$\int_a^b f'(x) dx = f(b) - f(a)$$

Fundamental Theorem of line integrals

Let C be smooth curve parameterized by $\vec{r}(t)$ from $\vec{r}(a) = A$ to $\vec{r}(b) = B$

for continuous $\vec{F} = \nabla f$

$$\int_C \vec{F} \cdot d\vec{r} = f(B) - f(A)$$

Proof:

$$\int_C \vec{F} \cdot d\vec{r} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

By assumption $F = \nabla f$

$$= \int_a^b \nabla f(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

By chain rule = $\int_a^b \frac{d}{dt} \{ f(\vec{r}(t)) \} dt$

(By FTC) = $f(\vec{r}(b)) - f(\vec{r}(a))$

= $f(B) - f(A)$

A continuous field \vec{F} is conservative
if & only if
$$\vec{F} = \nabla f$$

For some differentiable 'potential
function' f .

Lec 15: Testing for conservative vector field

For conservative vector field

- 1) ~~Path~~ Path independence
- 2) Equivalent to $\vec{F} = \nabla f$
- 3) Fundamental Theorem of line
integrals

$$\int \vec{F} \cdot d\vec{r} = f(B) - f(A)$$

f : potential function.

Two questions:

- 1) How do we test to see if a field
is conservative?
- 2) How do we find the potential
function so $\vec{F} = \nabla f$?

We see each one by one.

Suppose $\vec{F} = \nabla f$

$$\vec{F} = M(x, y, z) \hat{i} + N(x, y, z) \hat{j} + P(x, y, z) \hat{k}$$

$$\frac{\partial f}{\partial x}$$

$$\frac{\partial f}{\partial y}$$

$$\frac{\partial f}{\partial z}$$

$$\frac{\partial M}{\partial y} = \frac{\partial}{\partial y} \frac{\partial f}{\partial x} = \frac{\partial}{\partial x} \frac{\partial f}{\partial y} = \frac{\partial N}{\partial x}$$

$$\frac{\partial N}{\partial z} = \frac{\partial P}{\partial y} \quad \frac{\partial M}{\partial z} = \frac{\partial P}{\partial x} \Rightarrow \nabla \times \vec{F} = 0$$

The field $\vec{F} = M\hat{i} + N\hat{j} + P\hat{k}$ is conservative if and only if

$$\frac{\partial M}{\partial y} = \frac{\partial N}{\partial x} \quad ; \quad \frac{\partial M}{\partial z} = \frac{\partial P}{\partial x} \quad \text{and} \quad \frac{\partial N}{\partial z} = \frac{\partial P}{\partial y} \quad (\nabla \times \vec{F} = 0)$$

Lec-16: Finding scalar potential fn for Conservative vector field

$$\vec{F} = \underbrace{\langle y \cos x + y, \sin x + x, 1 \rangle}_{\substack{M \\ N \\ P}}$$

$$\frac{\partial M}{\partial y} = \cos x + 1 \quad \frac{\partial N}{\partial x} = \cos x + 1$$

$$\frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$$

$$\frac{\partial M}{\partial z} = 0 = \frac{\partial P}{\partial x}$$

$$\frac{\partial N}{\partial z} = 0 = \frac{\partial P}{\partial y}$$

$$\vec{F} = \nabla f$$

$$\frac{\partial f}{\partial x} = y \cos x + y ; \frac{\partial f}{\partial y} = \sin x + x ; \frac{\partial f}{\partial z} = 1$$

$$f = y \sin x + yx + C(y, z)$$

$$\frac{\partial f}{\partial y} = \sin x + x + \frac{\partial C}{\partial y} = \sin x + x$$

$$\Rightarrow \frac{\partial C}{\partial y} = 0 \Rightarrow C = C(z)$$

$$\frac{\partial f}{\partial z} = 0 + \frac{dC}{dz} = 1$$

$$\frac{dC}{dz} = 1 \Rightarrow C = z + C'$$

$$f = y \sin x + yx + z + C' \quad C' = \text{constant}$$

Assume $C' = 0$ we get

$$f = y \sin x + yx + z$$

Now, to compute line integral, we can

use $f(b) - f(a)$

compute $\int_C \vec{F} d\vec{r}$ for curve $(0, 2, 1)$ to

$(\pi, 1, 3)$

$$\int \vec{F} \cdot d\vec{r} = f(b) - f(a)$$

$$= 2 \sin 0 + f(\pi, 1, 3) - f(0, 2, 1)$$

$$= 1 \cdot 0 + 1 \cdot \pi + 3 - 0 - 0 - 1$$

$$= \pi + 2.$$

(We get answer by easier computation)

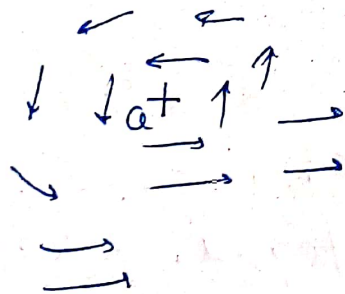
Lec 17: Curl or circulation density of a vector field

For the circulation on a curve we had

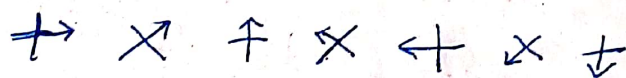
$$\text{Circulation} = \oint_C \vec{F} \cdot d\vec{r}$$

This was for a curve. This is a global property

Now, there may be vector fields like



When we look at point a, around it it will be rotating counter-clockwise like \rightarrow

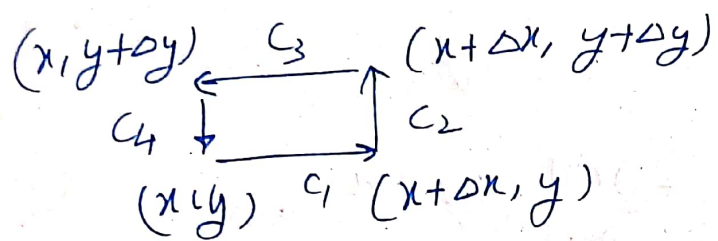


This is a local property. This is curl at a specific point.

Now, we need to find how much something would spin at a particular point.

Let us zoom in very far.

Let our point be at (x, y) , it moves at $(x + \Delta x, y)$, then $(x + \Delta x, y + \Delta y)$, then $(x, y + \Delta y)$ & back to (x, y) .



So, we need circulation along the path

$$\oint_C \vec{F} \cdot d\vec{r} = \sum_{i=1}^4 \int_{c_i} \vec{F} \cdot d\vec{r}$$

$$\vec{F}(x, y) = M(x, y)\hat{i} + N(x, y)\hat{j}$$

Bottom: $\vec{F}(x, y) \cdot \Delta x \hat{i} = M(x, y) \Delta x$

Right: $\vec{F}(x + \Delta x, y) \cdot \Delta y \hat{j} = N(x + \Delta x, y) \Delta y$

Top: $\vec{F}(x, y + \Delta y) \cdot -\Delta x \hat{i} = -M(x, y + \Delta y) \Delta x$

Left: $\vec{F}(x, y) \cdot -\Delta y \hat{j} = -N(x, y) \Delta y$

(For top & left we go from other dirⁿ to simplify calculation)

Top + Bottom:

$$m(x, y) \Delta x - m(x, y + \Delta y) \Delta x \\ = - (m(x, y + \Delta y) - m(x, y)) \Delta x$$

We know

$$\frac{\partial m}{\partial y} = \lim_{\Delta y \rightarrow 0} \frac{m(x, y + \Delta y) - m(x, y)}{\Delta y}$$

$$\text{Top + Bottom} = - \frac{\partial m}{\partial y} \Delta y \Delta x$$

Right + Left:

$$N(x + \Delta x, y) \Delta y - N(x, y) \Delta y \\ = \frac{\partial N}{\partial x} \Delta x \Delta y$$

(only true in limit as $\Delta x, \Delta y \rightarrow 0$)

(It is OK as we are only seeing at a small point)

Adding all

$$\oint_C \vec{F} \cdot d\vec{r} = \frac{\partial N}{\partial x} \Delta y \Delta x - \frac{\partial m}{\partial y} \Delta y \Delta x$$

$$\oint_C \vec{F} \cdot d\vec{r} = \left(\frac{\partial N}{\partial x} - \frac{\partial M}{\partial y} \right) \underbrace{\Delta x \Delta y}_{\text{Area}}$$

Circulation around
small rectangle

Circulation per
unit area
(circulation density)

Circulation density is a measure of how
much spinning or curling is at a point
on your vector field.

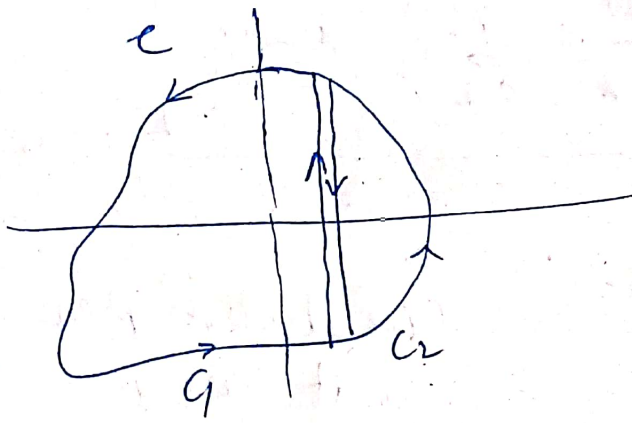
Lec 18 Curl, Circulation & Green's
Theorem.

At any point we can measure the
degree to which the vector field is
causing the little propeller to spin at
that point, using curl: circulation density.

It is a local property.

Our global property is:

$$\text{Circulation} = \oint_C \vec{F} \cdot d\vec{r}$$



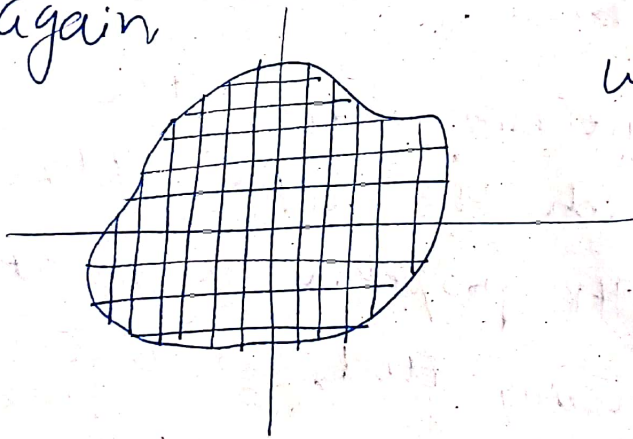
We cut curve into C_1 & C_2 .

In C_1 we go up & in C_2 we go down.

$$\oint_C \vec{F} \cdot d\vec{r} = \oint_{C_1} \vec{F} \cdot d\vec{r} + \oint_{C_2} \vec{F} \cdot d\vec{r}$$

In middle portion it cancels.

We can do this over and over again



We have n little regions

So, sum of region outside is equal to sum of all the regions inside as all the internal cut cuts each other.

$$\oint_C \vec{F} \cdot d\vec{r} = \sum_{i=1}^n \oint_{C_i} \vec{F} \cdot d\vec{r}$$

For a small region,

$$\square \left(\frac{\partial M}{\partial x} - \frac{\partial M}{\partial y} \right) \Delta x \Delta y$$

As n goes to infinity

$\oint_C \vec{F} \cdot d\vec{r}$	$=$	$\iint_R \left(\frac{\partial M}{\partial x} - \frac{\partial M}{\partial y} \right) \Delta x \Delta y$
CCW Circulation		Circulation density

Green's Theorem.

We are relating information over entire region and summing it all up and that results in circulation along the boundary.

LEC-19 Divergence, Flux & Green's Thm

We talked about circulation & flux.

We saw flux = $\oint_C \vec{F} \cdot \vec{n} ds$

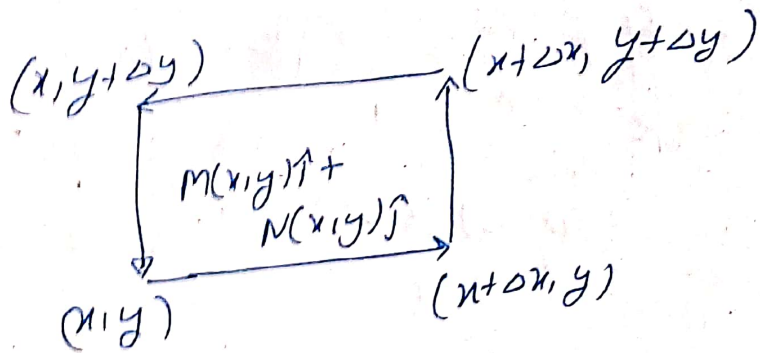
We saw in lecture 12:

$$\text{Flux} = \int_a^b m dy - n dx$$

This was a global property around the curve.

Let us take a very small rectangle,
 Δ in the vector field.

Some vectors are entering and some
 are leaving...



Now, we need what is around the
 rectangle.

$$\text{Flux} = \oint_C \vec{F} \cdot \vec{n} \, ds = \sum_{i=1}^4 \int_C \vec{F} \cdot \vec{n} \, ds$$

$$\int \vec{F} \cdot \vec{n} \, ds = \int_a^b M \, dy - \int_a^b N \, dx$$

Bottom : $dy = 0 \Rightarrow -N(x, y) \, dx$

Right : $dx = 0 \Rightarrow M(x + \Delta x, y) \, dy$

Top : $dy = 0 \Rightarrow N(x + \Delta x, y + \Delta y) \, dx$

Left : $dx = 0 \Rightarrow -M(x, y) \, dy$

$$\text{Total} = M(x + \Delta x, y) \, dy - M(x, y) \, dy$$

$$+ N(x, y + \Delta y) \, dx - N(x, y) \, dx$$

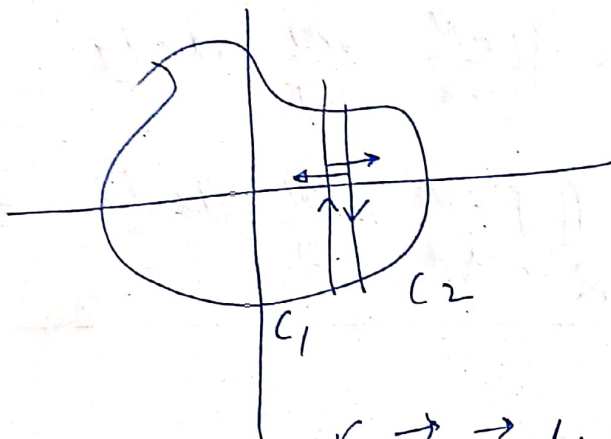
$$= \frac{\partial M}{\partial x} \Delta x \Delta y + \frac{\partial N}{\partial y} \Delta x \Delta y$$

$$\oint \vec{F} \cdot \vec{n} \, ds = \left(\frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} \right) \Delta x \Delta y$$

Flux around small rectangle Flux density Area

Flux density is also called divergence.
 Notion of how much vector field is spreading from the point.

Now, in the same way, as we did for circulation

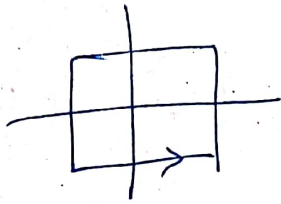


$$\oint_C \vec{F} \cdot \vec{n} \, ds = \oint_{C_1} \vec{F} \cdot \vec{n} \, ds + \oint_{C_2} \vec{F} \cdot \vec{n} \, ds$$

Everything cancels at the cut. We can cut more and more

$$\begin{aligned} \oint_C \vec{F} \cdot \vec{n} \, ds &= \sum_{i=1}^n \oint_{C_i} \vec{F} \cdot \vec{n} \, ds \\ &= \iint_R \left(\frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} \right) dx \, dy \end{aligned}$$

Ex: Let $\vec{F} = x^2 \hat{i} + xy \hat{j}$ on square
 $x = \pm 1$ and $y = \pm 1$. Compute
 circulation & flux.



\Rightarrow To calculate circulation we use the
 curl approach as using line integral
 will involve, breaking into 4 parts.

$$F = \begin{pmatrix} x^2 \\ xy \end{pmatrix}$$

$M \quad N$

$$\oint \vec{F} \cdot \vec{T} ds = \iint (y - 0) dx dy \quad \begin{matrix} x \in [-1, 1] \\ y \in [-1, 1] \end{matrix}$$

$$= \int_{y=-1}^1 \int_{x=-1}^1 y dx dy$$

$$= 2 \int_{-1}^1 y dy = 0.$$

Let us do line integrals

Bottom: $\Delta y = 0$ $\oint \vec{F} \cdot d\vec{r}'(t) dt$

$$r(t) = (t, -1, 0) \quad t \in [-1, 1]$$

$$r'(t) = (1, 0, 0)$$

$$F(r(t)) = (t^2, -t)$$

$$C_1: \int_C \vec{F} \cdot r'(t) dt = \int_{-1}^1 t^2 dt = \left. \frac{t^3}{3} \right|_{-1}^1 = 2/3.$$

$$C_2: \quad \gamma(t) = (1, t, 0) \quad t \in [-1, 1]$$

$$\gamma'(t) = (0, 1, 0)$$

$$F(x, y) = (x^2, xy) \quad t \in [-1, 1]$$

$$F(\gamma(t)) = (1, t, 0)$$

$$\int_{C_2} F \cdot \gamma'(t) dt = \int_{-1}^1 t dt = \left[\frac{t^2}{2} \right]_{-1}^1 = 0$$

$$C_3: \quad \gamma(t) = (t, 1, 0) \quad t \in [1, -1]$$

$$\gamma'(t) = (1, 0, 0)$$

$$F(\gamma(t)) = (t^2, t, 0)$$

$$\int_{C_3} F \cdot \gamma'(t) dt = \int_{+1}^{-1} t^2 dt = \left[\frac{t^3}{3} \right]_{+1}^{-1} = -\frac{2}{3}$$

$$C_4: \quad \gamma(t) = (-1, t, 0) \quad t \in [1, -1]$$

$$\gamma'(t) = (0, 1, 0)$$

$$F(\gamma(t)) = (1, t, 0)$$

$$\int_{C_4} F \cdot \gamma'(t) dt = \int_{+1}^{-1} -t dt = 0$$

$$\text{Total} = \frac{2}{3} + 0 - \frac{2}{3} + 0 = 0$$

And from curl approach also we get 0.

Now, let us see for flux.

$$\oint_C \vec{F} \cdot \vec{n} \, ds = \iint \left(\frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} \right) dx \, dy$$

$$F = (x^2, xy)$$

$$M = x^2, N = xy$$

$$\iint (2x + x) \, dx \, dy \quad \begin{array}{l} x \in (-1, 1) \\ y \in (-1, 1) \end{array}$$

$$\iint 3x \, dx \, dy = \left. \frac{3x^2}{2} \right|_{-1}^1$$

$$\int 3x |y|_{-1}^1 \, dx$$

$$= \int 6x \, dx = 0.$$

We get flux also equal 0.

Let us calculate using line integral.

$$\oint \vec{F} \cdot \vec{n} \, ds$$

$$\vec{n} = \vec{T} \times \hat{k} = r'(t) \times \hat{k}$$

$$\vec{T} = \frac{d\vec{r}}{ds}$$

$$\oint \vec{F} \cdot \vec{n} \, ds = \oint \vec{F} \cdot \left(\frac{d\vec{r}}{ds} \times \hat{k} \right) ds$$

$$= \oint \vec{F} \cdot \left(\frac{d\vec{r}}{ds} \times \hat{k} \right) \frac{ds}{dt} \times dt$$

$$\boxed{\oint \vec{F} \cdot \vec{n} \, ds = \oint \vec{F} \cdot (r'(t) \times \hat{k}) \, dt}$$

Now we have in one parameter.

$$\oint \vec{F} \cdot \vec{n} ds = \int \vec{F} \cdot (r'(t) \times \hat{k}) dt$$

$$F = (x^2, xy)$$

$$\text{For } C_1 : r(t) = (t, -1, 0) \quad t \in [-1, 1]$$

$$r'(t) = (1, 0, 0)$$

$$r'(t) \times \hat{k} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{vmatrix}$$

$$= 0 - 2\hat{j} = -2\hat{j}$$

$$F(r(t)) = (t^2, -t)$$

$$\oint F(r(t)) \cdot (r'(t) \times \hat{k}) dt =$$

$$\int_{-1}^1 (t^2, -t) \cdot (0, -1) dt$$

$$= \int_{-1}^1 t dt = 0$$

$$\text{For } C_2 : r(t) = (1, t, 0) \quad t \in [-1, 1]$$

$$r'(t) = (0, 1, 0)$$

$$r'(t) \times \hat{k} = (1, 0, 0)$$

$$F(r(t)) = (1, t)$$

$$\oint F(r(t)) \cdot (r'(t) \times \hat{k}) dt =$$

$$C_2 \int_{-1}^1 (1, t) \cdot (1, 0) dt$$

$$= \int_{-1}^1 1 dt = (t)_{-1}^1$$

$$= 2$$

for C_3 : $r(t) = (t, 1, 0)$ $t \in [1, -1]$
 $r'(t) = (1, 0, 0)$
 $r'(t) \times \hat{k} = -\hat{j}$

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{vmatrix}$$

$f(r(t)) = (t^2, t)$
 $\int_{C_3} f(r(t)) \cdot (r'(t) \times \hat{k}) dt = \int_{-1}^1 -t dt = 0$

for C_4 : $r(t) = (-1, t, 0)$ $t \in [1, -1]$
 $r'(t) = (0, 1, 0)$

$r'(t) \times \hat{k} = (1, 0, 0)$

$f(r(t)) = (1, -t)$

$\int_{C_4} f(r(t)) \cdot (r'(t) \times \hat{k}) dt = \int_{-1}^1 (1, -t) \cdot (1, 0) dt$
 $= \int_{-1}^1 1 dt$

$= 2$

Summing all = $0 + 2 + 0 - 2 = 0$

So, we get 0 from both the methods.

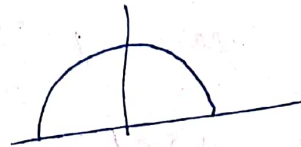
Lec-21 Describing surfaces explicitly,
implicitly and parametrically

We can describe our curve

Implicitly: $x^2 + y^2 = 1, y > 0$

Explicitly: $y = \sqrt{1-x^2}$

Parametric: $r(t) = \cos t \hat{i} + \sin t \hat{j}$
 $0 \leq t \leq \pi$



For surfaces in 3D

Implicit: $F(x, y, z) = c$

Explicit: $z = f(x, y)$

Parametric:

$$\vec{r}(u, v) = f(u, v)\hat{i} + g(u, v)\hat{j} + h(u, v)\hat{k}$$

$$a \leq u \leq b; \quad c \leq v \leq d$$

(We have 2 parameters u, v)

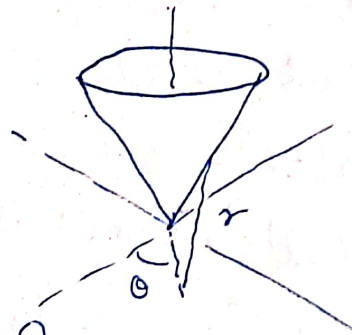
For cone

Explicit: $z = \sqrt{x^2 + y^2}$

Implicit: $z - \sqrt{x^2 + y^2} = 0$

Parametric: $\vec{r}(x, y) = x\hat{i} + y\hat{j} + \sqrt{x^2 + y^2}\hat{k}$

Parameter: (x, y)



We can also use r, θ .

Explicit $z = \sqrt{x^2 + y^2} = r$ $z \leq 3$
(restriction)

Parametric:

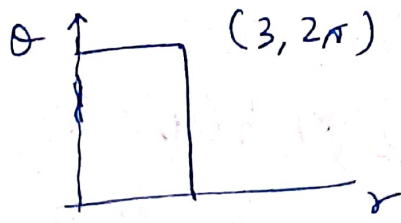
$$\vec{r}(r, \theta) = r \cos \theta \hat{i} + r \sin \theta \hat{j} + r \hat{k}$$

We are ~~try~~ trying to describe a 2D surface.

for restriction, $0 \leq r \leq 3$. & $\theta \in [0, 2\pi]$

So, in the $r-\theta$ coordinate system

the cone is just a rectangle



So, we can transform a simple region in $r-\theta$ to a more 2D complicated 2D region that is the cone embedded in 3D.

So, $r-\theta$ we are able to simplify the process.

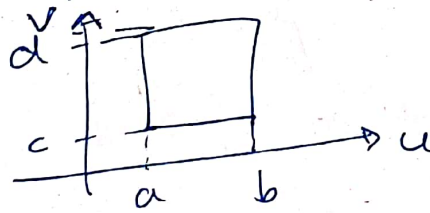
Lec-22 Surface area for parametric surfaces

We will see surfaces that are described parametrically.

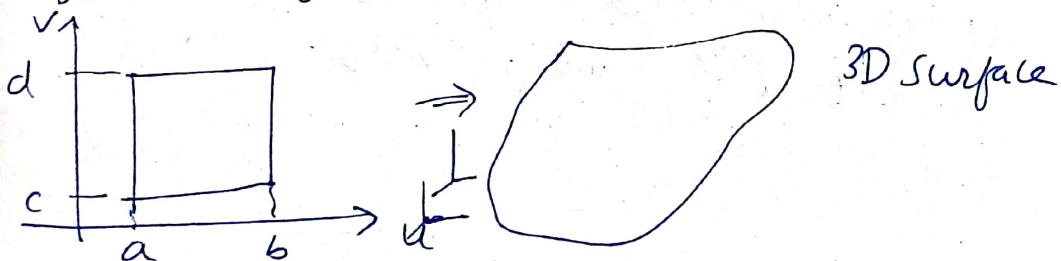
We have a surface lik-



We write it parametrically means.. We have a region



So, we have a space in $u-v$. Such that there is some map in 2D region (UV plane) to the larger area described above

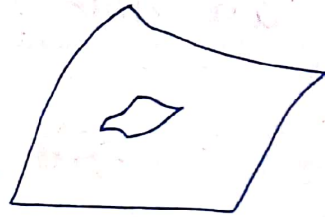
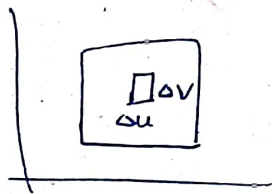


So, we write

$$\vec{r}(u,v) = f(u,v)\hat{i} + g(u,v)\hat{j} + h(u,v)\hat{k}$$

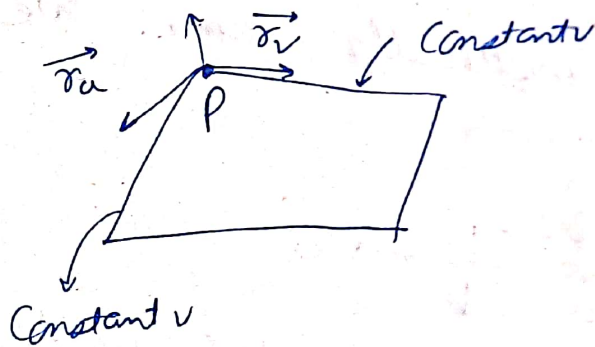
So, we transform from $u-v$ region to a larger surface that lives in 3D despite itself being 2D.

We solve for a small region.



The region on 3D surface ~~is~~ represent boundary where one side is something with a constant value of u & other side is something with a constant value of v .

We take this small surface



\vec{r}_u points in dirⁿ of constant v .

\vec{r}_v points in dirⁿ of constant u .

We zoom in large enough to consider constant u & v are \perp lines.

we have a third vector

$$\vec{r}_u \times \vec{r}_v$$

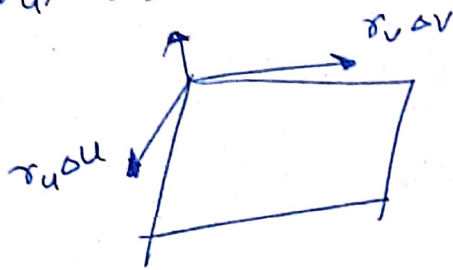
we also need a scaling factor.

In dirⁿ of \vec{r}_u , scaling is Δu . & in dirⁿ

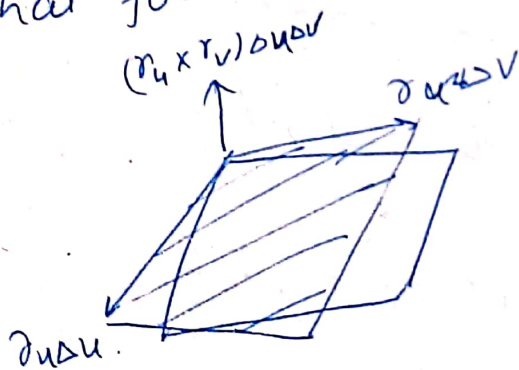
of \vec{r}_v , scaling is Δv .

And our 1st vector will be $(\vec{r}_u \times \vec{r}_v) \Delta u \Delta v$

$$(\vec{r}_u \times \vec{r}_v) \Delta u \Delta v$$



The length of cross product is the area of the parallelogram of the two vectors that form the cross product.



$$\text{Area of parallelogram} = |\vec{r}_u \times \vec{r}_v \Delta u \Delta v|$$

We still don't know exact surface area of the original little portion of the surface. We approximate it with area of parallelogram.

$$\text{Area} = |\vec{r}_u \times \vec{r}_v| \Delta u \Delta v$$

As we make it small & small, it transforms to definition of integral.

$$\text{Surface Area} = \iint_{\substack{u \\ v}} |r_u \times r_v| du dv$$

We can compute surface area by taking cross product and multiplying by the small scaling factor $\Delta u \Delta v$ & integrating over the whole surface.

Lec-23 Surface area of a sphere

$$\text{Implicit: } x^2 + y^2 + z^2 = a^2$$

Parameterization:

$$r(\phi, \theta) = (a \sin \phi \cos \theta, a \sin \phi \sin \theta, a \cos \phi)$$

$a = \text{fixed}$

$$0 \leq \phi \leq \pi \quad 0 \leq \theta \leq 2\pi$$

$$\text{Surface area} = \iint_a^b |r_u \times r_v| du dv$$

$$r_\phi = (a \cos \phi \cos \theta, a \cos \phi \sin \theta, -a \sin \phi)$$

$$r_\theta = (-a \sin \phi \sin \theta, a \sin \phi \cos \theta, 0)$$

$$r_\phi \times r_\theta = a^2 \sin^2 \phi \cos \theta, a^2 \sin^2 \phi \sin \theta, a^2 \sin \phi \cos \phi$$

$$|r_\phi \times r_\theta| = a^2 \sin \phi$$

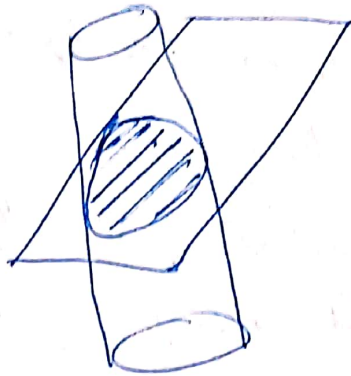
$$A = \int_0^{2\pi} \int_0^\pi a^2 \sin \phi \, d\phi \, d\theta = a^2 \int_0^{2\pi} -\cos \phi \Big|_0^\pi \, d\theta$$

$$= 4\pi a^2$$

Lec-24

Find surface area of plane $Z=-n$
inside $x^2+y^2=4$

⇒



We need area of shaded region.

$$\vec{r}(r, \theta) = (r \cos \theta, r \sin \theta, -n) \quad (Z=-n)$$

$$\vec{r}(r, \theta) = (r \cos \theta, r \sin \theta, -n) \quad \downarrow \quad Z=-n \text{ (given)}$$

$$0 \leq r \leq 2, \quad 0 \leq \theta \leq 2\pi \quad (x^2+y^2=4)$$

$$SA = \int_0^{2\pi} \int_0^2 |\vec{r}_r \times \vec{r}_\theta| \, dr \, d\theta$$

$\theta=0 \quad r=0$

$$\vec{r}_r = (\cos \theta, \sin \theta, 0)$$

$$\vec{r}_\theta = (-r \sin \theta, r \cos \theta, 0)$$

$$\vec{r}_r \times \vec{r}_\theta = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos \theta & \sin \theta & 0 \\ -r \sin \theta & r \cos \theta & 0 \end{vmatrix}$$

$$\hat{i}(r) - \hat{j}(r) + \hat{k}(r)$$

$$= r(\hat{i} + \hat{k})$$

$$|\vec{r}_r \times \vec{r}_\theta| = r\sqrt{2}$$

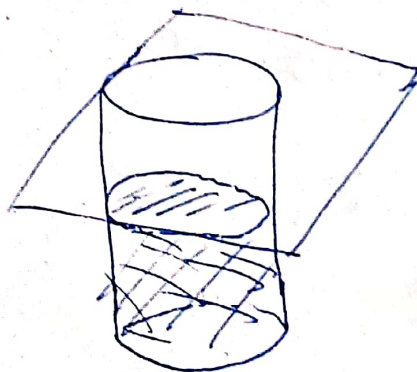
$$SA = \int_0^{2\pi} \int_0^2 \sqrt{2r^2} dr d\theta$$

(Here we can't put $r dr d\theta$, as this is not conversion from $dx dy$ to $x dy dz$. Our formula is for parameterized surface, so we just integrate over parameters). Whole integration here is in xO space)

$$SA = \int_0^{2\pi} \int_0^2 \sqrt{2} r dr d\theta = 4\sqrt{2} \pi.$$

Lec-25

Find surface area of $x^2 + y^2 = 4$ b/w $z=0$ & $z=16-2x$.



We need the area #

$$SA = \iint_R |r_u \times r_v| du dv$$

$$r(\theta, z) = (2\cos\theta, 2\sin\theta, z)$$

$$\theta \in [0, 2\pi)$$

$$r_\theta = (-2\sin\theta, 2\cos\theta, 0)$$

$$r_z = (0, 0, 1)$$

$$r_\theta \times r_z = -2\sin\theta (2\cos\theta, 2\sin\theta, 0)$$

$$|r_\theta \times r_z| = 2$$

$$SA = \iint 2 \, d\theta \, dz$$

$$= \int_0^{2\pi} \int_{z=0}^{16-2\cos\theta} 2 \, d\theta \, dz$$

$$z=0 \text{ to } 16-2\cos\theta$$

$$\Rightarrow 16 - 2\cos\theta$$

$$= 16 - 2 \times 2\cos\theta$$

$$= 16 - 4\cos\theta$$

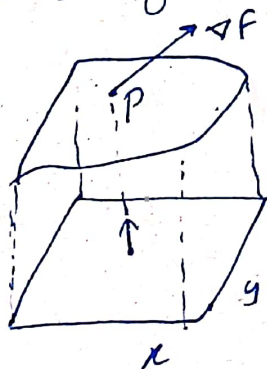
$$= 2 \int_0^{2\pi} (16 - 4\cos\theta) \, d\theta$$

$$= 2 \left(16\theta - 4\sin\theta \right) \Big|_0^{2\pi}$$

$$= 2 \times 16 \times 2\pi = 64\pi$$

Lec-26: Surface area for implicit & explicit surfaces

Implicit surface: $F(x, y, z) = c$



Consider a plane in $x-y$.
 Now there is a surface above the xy plane.
 Consider a point P in the above plane.
 we have ∇F at that point, it is normal to surface at that point.

Corresponding to the point P , we have a point in $x-y$ plane, it will point in dirⁿ of \hat{k} .

We are talking about surfaces such that

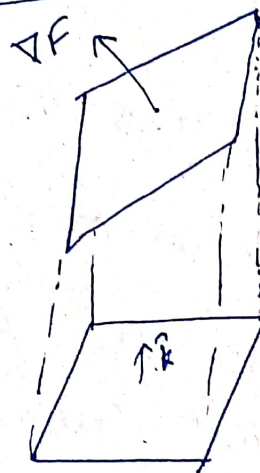
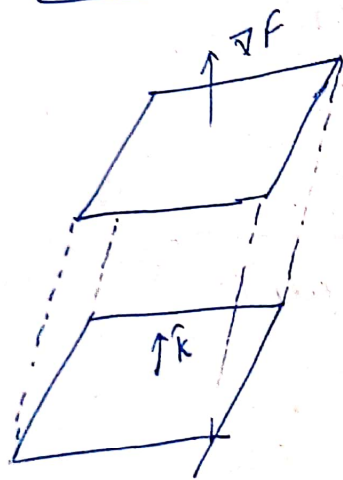
$$\nabla F \cdot \hat{k} \neq 0$$

Implicit surface $F(x, y, z) = c$

Assume:

- Smooth (i.e. F differentiable, $\nabla F \neq 0$ & continuous)
- The surface is above a region in the xy plane with $\nabla F \cdot \hat{k} \neq 0$

$$\text{Surface Area} = \iint_R \frac{|\nabla F|}{|\nabla F \cdot \hat{k}|} dA$$



dA = area of the xy plane. (that is projected)

$\frac{|\nabla F|}{|\nabla F \cdot \hat{k}|}$ is the stretching factor

The more plane is twisted, $|\nabla F \cdot \hat{k}|$ decreases so it is bigger overall.

Now instead of assuming plane above x - y plane, we can assume the surface above a plane region with $\nabla f \cdot \hat{p} \neq 0$

$$\text{Surface Area} = \iint_R \frac{|\nabla f|}{|\nabla f \cdot \hat{p}|} dA$$

\hat{p} is \hat{i} or \hat{j} or \hat{k} .

For explicit surface $z = f(x, y)$

$$\text{Set } F(x, y, z) = f(x, y) - z = 0$$

$$\nabla F = f_x \hat{i} + f_y \hat{j} - \hat{k}$$

$$|\nabla F \cdot \hat{k}| = |-1| = 1$$

$$|\nabla F| = \sqrt{1 + f_x^2 + f_y^2}$$

$$\text{Surface Area} = \iint \frac{|\nabla F|}{|\nabla F \cdot \hat{p}|} dA$$

$$= \iint_R \sqrt{1 + f_x^2 + f_y^2} dA$$

Lec-27

Surface Area of $z + x^2 + y^2 = 1$ above x - y plane

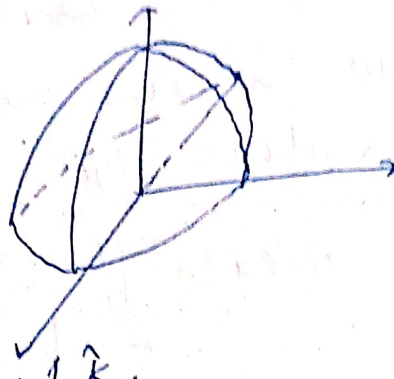
$$F(x, y, z) : z + x^2 + y^2 = c = 1$$

$$SA = \iint_R \frac{|\nabla F|}{|\nabla F \cdot \hat{k}|} dA$$

$$z + x^2 + y^2 = 1$$

$$z = 1 - x^2 - y^2$$

$$F: z + x^2 + y^2 = 1 = c$$



$$\nabla F = 0 \cdot 2x\hat{i} + 2y\hat{j} + 1\hat{k}$$

$$|\nabla F| = \sqrt{1 + 4x^2 + 4y^2}$$

$$\nabla F \cdot \hat{k} = 1 \quad |\nabla F \cdot \hat{k}| = 1$$

$$SA = \iint_R \sqrt{1 + 4x^2 + 4y^2} \, dA$$

For dA , we need region. The region in x - y plane is a circle $x^2 + y^2 = 1$ ($z=0$)
So, we integrate in polar coordinates

$$SA = \iint_R \sqrt{1 + 4r^2} \, r \, dr \, d\theta$$

$r \in [0, 1]$
 $\theta \in [0, 2\pi]$

$$u = 1 + 4r^2$$
$$du = 8r \, dr$$

$$SA = \frac{1}{8} \iint u^{1/2} \, du \, d\theta$$

$$= \frac{1}{8} \times \int_0^{2\pi} \left. \frac{2}{3} (4r^2 + 1)^{3/2} \right|_{r=0}^1 \, d\theta$$

$$= \frac{1}{8} \int_0^{2\pi} \frac{2}{3} (5^{3/2} - 1) \, d\theta$$

$$= \frac{\pi}{6} (5^{3/2} - 1)$$

lec 28 Surface Integrals

Previously we talked about surface area
now we will talk about surface integrals

A smooth surface S has surface area

$$\iint_S d\sigma$$

Parametric:

$$\vec{r}(u,v) = f(u,v)\hat{i} + g(u,v)\hat{j} + h(u,v)\hat{k}$$

$$SA = \iint_R |\vec{r}_u \times \vec{r}_v| du dv$$

Implicit: $F(x,y,z) = c$

$$SA = \iint_R \frac{|\nabla F|}{|\nabla F \cdot \vec{p}|} dA$$

Explicit: $z = f(x,y)$

$$SA = \iint_R \sqrt{1 + f_x^2 + f_y^2} dA$$

$$\text{Surface Integral} = \iint_S G(x,y,z) d\sigma$$

Now $G(x,y,z)$ defined on a smooth surface S .

Parametric

$$SI = \iint_R G(f(u,v), g(u,v), h(u,v)) |\vec{r}_u \times \vec{r}_v| du dv$$

Implicit:

$$SI = \iint_R G(x,y,z) \frac{|\nabla F|}{|\nabla F \cdot \vec{p}|} dA$$

Explicit

$$SI = \iint_R G(x,y, f(x,y)) \sqrt{1 + f_x^2 + f_y^2} dA$$

Application #1: Mass of shells

Let $\delta(x, y, z)$ be the mass density of a thin shell S

$$\text{Total mass} = \iint_S \delta(x, y, z) d\sigma$$

Application #2: Averages (made up fn)

Let $T(\phi, \theta) = -20 + 50 \sin \phi$ be the temperature on a sphere of radius a .

\Rightarrow Temp at poles is -20 , and temp at equator is $-20 + 50 = 30$.

$$\text{Average temp} = \frac{1}{4\pi a^2} \iint_S T(\phi, \theta) d\sigma$$

$$= \frac{1}{4\pi a^2} \int_0^{2\pi} \int_0^{\pi} (-20 + 50 \sin \phi) \underbrace{a^2 \sin \phi d\phi d\theta}_{|\vec{r}_\phi \times \vec{r}_\theta|}$$

$$= \frac{a^2}{4\pi a^2} \int_0^{2\pi} \int_0^{\pi} (-20 \sin \phi + \frac{50}{2}(1 - \cos(2\phi))) d\phi d\theta$$

$$= \frac{2\pi a^2 (25\pi - 40)}{4\pi a^2} = \frac{25\pi - 40}{2} \approx 18^\circ\text{C}$$

The average temp is 18°C (made up function).

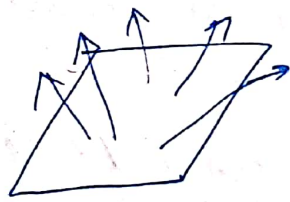
The minimum was -20 , & max was 30°C .

18°C is much closer to 30°C , this is because surface area ~~across~~ around the pole is

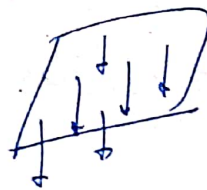
quite less, while surface area around the equator is quite large. So, the average gets weighted by the area.

Lec 29 Orientable & non-orientable surfaces

Defⁿ: A smooth surface is orientable if there is a continuous field of unit normal vectors.



all outward



all inward.

This is not always possible ex in mobius strip.

It only has one side. Normal paper has two side but mobius strip has only 1 side.



When the normal vector change the orientation after 360° at the same point. So, it is non-orientable.

We st restrict ourself to orientable surface.

$$\vec{r}(t) = g(t)\hat{i} + h(t)\hat{j} \quad t \in [a, b]$$



The arrow shows orientation of the curve.

If we have an orientable surface, then we need to know which way it is oriented, so that we can use the normal vector.

Lec-30 Flux across a surface

We have a surface and a vector field swirling around or across that surface according to arrows in vector field.

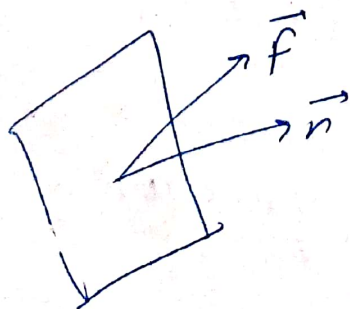
Flux: Degree to which vector field crosses the surface.

We saw

$$\text{Flux} = \oint_C \vec{F} \cdot \vec{n} ds \quad (\vec{n} \text{ is outward normal})$$

We assume that surface is orientable, so we have two choices for normal vector. (inward & outward)

Now, we need to find how much vector field is crossing the boundary in outward dirⁿ. For a small surface



$\vec{F} \cdot \vec{n}$ is proportion of field in the normal direction

For a continuous field \vec{F} on a smooth surface S oriented with normal unit vectors \vec{n}

$$\text{flux} = \iint_S \vec{F} \cdot \vec{n} \, d\sigma$$

Parametric:

$$\vec{r}(u,v) = f(u,v)\hat{i} + g(u,v)\hat{j} + h(u,v)\hat{k}$$

$$\text{Unit normal} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$$

$$d\sigma = |\vec{r}_u \times \vec{r}_v| \, du \, dv$$

$$\Rightarrow \text{flux} = \iint_S \vec{F} \cdot \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|} |\vec{r}_u \times \vec{r}_v| \, du \, dv$$

$$\text{flux} = \iint_S \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) \, du \, dv$$

Implicit: $g(x,y,z) = c$

(Taking \vec{F} as vector field)

$$\text{Unit normal} = \frac{\nabla g}{|\nabla g|}$$

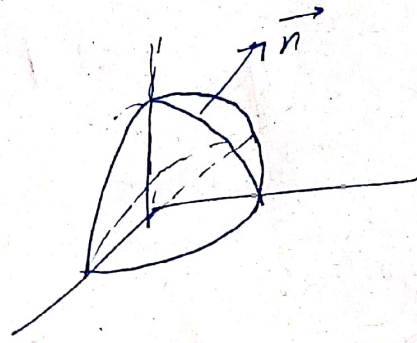
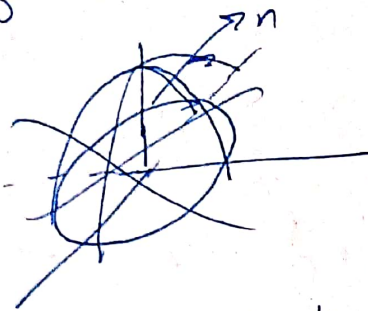
$$d\sigma = \frac{|\nabla g|}{|\nabla g \cdot \vec{P}|} \, du \, dv$$

$$\text{flux} = \iint_S \vec{F} \cdot \frac{\nabla g}{|\nabla g|} \frac{|\nabla g|}{|\nabla g \cdot \vec{P}|} \, du \, dv$$

$$= \iint_S \vec{F} \cdot \frac{\nabla g}{|\nabla g \cdot \vec{P}|} \, du \, dv$$

LEC-3031

Compute flux across $z = 1 - x^2 - y^2$, $z \geq 0$
of $\vec{F} = \langle x, y, z \rangle$



We are taking outward normal.

$$\vec{F} = \langle x, y, z \rangle$$

$$\text{Flux} = \iint \vec{F} \cdot \vec{n} \, d\sigma$$

We can use parametric curve

$$= \iint \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) \, du \, dv$$

$$\vec{r} = \langle r \cos \theta, r \sin \theta, 1 - r^2 \rangle$$

$$\vec{F} = \langle r \cos \theta, r \sin \theta, 1 - r^2 \rangle$$

(r can't be \pm , as we need flux around the paraboloid surface r varies from 0 to 1 & θ from 0 to 2π)

$$\vec{r}_r = \langle \cos \theta, \sin \theta, -2r \rangle$$

$$\vec{r}_\theta = \langle -r \sin \theta, r \cos \theta, 0 \rangle$$

$$\vec{r}_r \times \vec{r}_\theta = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos \theta & \sin \theta & -2r \\ -r \sin \theta & r \cos \theta & 0 \end{vmatrix}$$

$$= 2r^2 \cos \theta \hat{i} + 2r^2 \sin \theta \hat{j} + r \hat{k}$$

$$\begin{aligned}
 \text{Flux} &= \iint (r \cos \theta, r \sin \theta, 1-r^2) \cdot \langle 2r^2 \cos \theta, 2r^2 \sin \theta, r \rangle dr d\theta \\
 &= \iint (2r^3 \cos^2 \theta + 2r^3 \sin^2 \theta + r - r^3) dr d\theta \\
 &= \int_0^{2\pi} \int_0^1 (r + r^3) dr d\theta \\
 &= \int_0^{2\pi} \left[\frac{r^2}{2} + \frac{r^4}{4} \right]_0^1 d\theta = 2\pi \times (3/4) \\
 &= 3\pi/2
 \end{aligned}$$

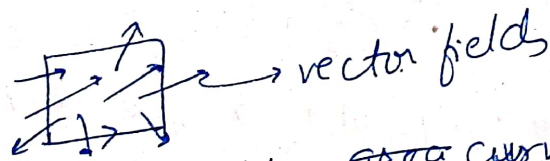
lec-3132 Curl of a vector field

Let $\vec{F} = M\hat{i} + N\hat{j} + P\hat{k}$ be vector field.

$$\text{Curl } \vec{F} = \left[\frac{\partial P}{\partial y} - \frac{\partial N}{\partial z} \right] \hat{i} + \left[\frac{\partial M}{\partial z} - \frac{\partial P}{\partial x} \right] \hat{j} + \left[\frac{\partial N}{\partial x} - \frac{\partial M}{\partial y} \right] \hat{k}$$

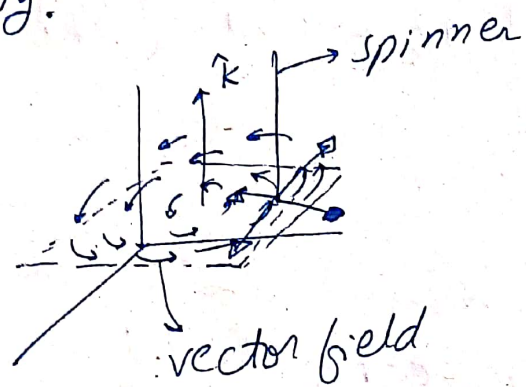
↑
circulation density.

We saw circulation density in 2D in lec-18, 17.
for a small rectangle.



The flow around this area curve per unit area, was expressed by $\left(\frac{\partial N}{\partial x} - \frac{\partial M}{\partial y} \right) \Delta x \Delta y$.

We are trying to measure the degree to which the vector field is curling at that particular point in the limit as the loop gets smaller and smaller. Curl is the 3D analog of this 2D circulation density.



In the plane \parallel to x - y plane, we have a vector field. We put a spinner in that vector field. Now how much would that spin is given by our third component $(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y})$ (as it is \parallel to x - y plane).



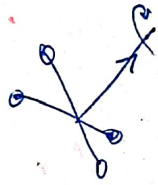
Now, spinner y - z plane,

so spin is given by

$$\frac{\partial v}{\partial y} - \frac{\partial u}{\partial z} \quad \text{ie. 1st component.}$$

Now if we put spinner in the vector field, and fix it to a point. It would orient itself and point towards a

certain direction & then spins @ it.
 So, the dirⁿ towards & it points is
 called as curl.



$$\nabla = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}$$

Curl $\nabla f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$ (gradient)

$$\nabla \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ M & N & P \end{vmatrix} = \text{curl } \vec{F}$$

$$\nabla \times \nabla f = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ f_x & f_y & f_z \end{vmatrix}$$

$$= (f_{zy} - f_{yz}) \hat{i} + (f_{zx} - f_{xz}) \hat{j} + (f_{yz} - f_{zy}) \hat{k}$$

$$= \vec{0} \text{ if } f \text{ has continuous mixed 2nd derivatives.}$$

Recall:

$$\vec{F} \text{ is conservative} \Rightarrow \vec{F} = \nabla f$$

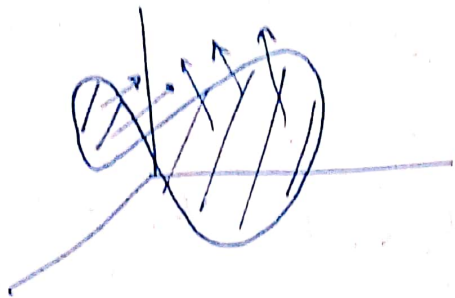
$$\text{For conservative field} \Rightarrow \nabla \times \vec{F} = \vec{0}$$

$$\boxed{\nabla \times \vec{F} = \vec{0}}$$

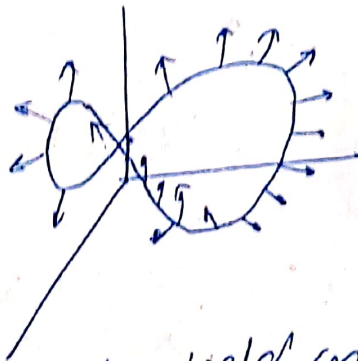
Conservative

Lec-33 Stokes's Theorem

We have a surface in a vector field.
Now we imagine boundary curve of the surface & vector fields around those boundary curve



vector field on surface



vector field on the curve

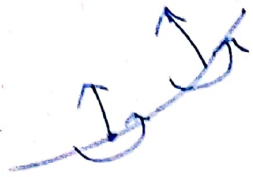
We are focused on boundary because we studied circulation along the boundary by this vector field $= \oint_C \vec{F} \cdot d\vec{r}$



Focus on small ~~to~~ surface. There will be normal vector and curl that will rotate it ω in the region.

This is true for any point on the surface.

Now, if we go to any point on the boundary. There will be normal & circulation around that boundary.



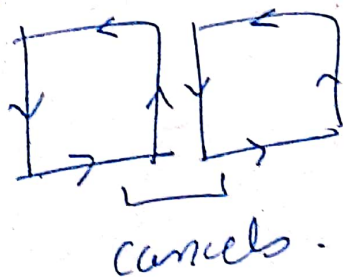
At any point: $\text{Curl} = \nabla \times \vec{F}$
 i.e. $(\nabla \times \vec{F}) \cdot \vec{n} \Rightarrow$ curl within the surface.
 must remain on the surface.

We know

$$\underbrace{\oint_C \vec{F} \cdot d\vec{s}}_{\text{CCW Circulation}} = \iint \underbrace{\left(\frac{\partial N}{\partial x} - \frac{\partial M}{\partial y} \right)}_{\text{circulation density}} dx dy$$

$$= \iint \underbrace{(\nabla \times \vec{F}) \cdot \hat{k}}_{k^{\text{th}} \text{ component of curl}} dx dy$$

We know that in interior all cancels out and we are left with all around the boundary.



Now for a 3D surface

$$\oint \vec{F} \cdot d\vec{r} = \iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma$$

CCW

Circulation

curl.

Stokes Theorem

Now our vector field is 3D not 2D,
and surface is 3D, not 2D.

* Instead of $dx dy$ we have do that
is the surface integral.

(Curl lives inside the surface), we
add all the curls, it inside one
cancels and we are left with
curling around the boundary)

Conditions: - for S a piecewise smooth
oriented smooth surface with continuous
piecewise smooth boundary. (and \vec{F} a
field with continuous first partials
for each component on an open
region containing S .)

Lec-34 Example

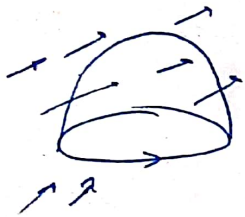
$$x^2 + y^2 + z^2 = 1, z \geq 0$$

$$\vec{F} = y\hat{i} - x\hat{j} + z\hat{k}$$

We have a hemisphere $x^2 + y^2 + z^2 = 1$ $z \geq 0$

And we have a vector field

$$\vec{F} = y\hat{i} - x\hat{j} + z\hat{k}$$



We need orientation for surface and the boundary curve. that should be compatible with each other.

We imagine the boundary curve is rotated CCW, and when viewed from above. This is compatible with having normal vectors to the surface be pointing outwards at any particular point.

$$\oint_C \vec{F} \cdot d\vec{r} = \text{[Diagram of a circle with a counter-clockwise arrow]} \Rightarrow$$

$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma = \text{[Diagram of a hemisphere with vertical lines representing normal vectors pointing outwards]} \Rightarrow$$

One may be easy, other may be not. We see by both formula.

$$\textcircled{1} \oint_C \vec{F} \cdot d\vec{r} = \text{[Diagram of a circle with a counter-clockwise arrow]} \text{ xy plane.}$$

$$\vec{r}(\theta) = \cos\theta\hat{i} + \sin\theta\hat{j} + 0\hat{k}$$

$$\vec{r}'(\theta) = -\sin\theta\hat{i} + \cos\theta\hat{j}$$

$$\vec{F}(\vec{r}(\theta)) = \sin\theta\hat{i} - \cos\theta\hat{j} + 0\hat{k}$$

$$\begin{aligned} \oint_C \vec{F} \cdot d\vec{r} &= \int_0^{2\pi} \vec{F} \cdot \frac{d\vec{r}}{dt} dt \\ &= \int_0^{2\pi} \langle \sin\theta, -\cos\theta \rangle \cdot \langle -\sin\theta, \cos\theta \rangle d\theta \\ &= \int_0^{2\pi} (-\sin^2\theta - \cos^2\theta) d\theta \\ &= -2\pi. \end{aligned}$$

Now, we see right side

$$\begin{aligned} \iint_S (\nabla \times \vec{F}) \cdot \vec{n} d\sigma \\ \nabla \times \vec{F} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ y & -x & z \end{vmatrix} \\ &= 0\hat{i} + 0\hat{j} - 2\hat{k} \end{aligned}$$

$$\vec{n} = \frac{\nabla f}{|\nabla f|} \quad f: x^2 + y^2 + z^2 = 1$$

$$\vec{n} d\sigma = \frac{\nabla f}{|\nabla f \cdot \hat{k}|} dA$$

Stretching factor (Lec-26)

for plane area (projected)

$$\begin{aligned} \iint_R (\nabla \times \vec{F}) \cdot \left(\frac{\nabla f}{|\nabla f \cdot \hat{k}|} \right) dA \\ \nabla f &= (2x\hat{i}, 2y\hat{j}, 2z\hat{k}) \\ \nabla f \cdot \hat{k} &= 2z \\ \frac{\nabla f}{|\nabla f \cdot \hat{k}|} &= \frac{\langle 2x, 2y, 2z \rangle}{2z} \end{aligned}$$

$$\iint_R (\nabla \times \mathbf{F}) \cdot \frac{\nabla f}{|\nabla f \cdot \hat{\mathbf{k}}|} dA$$

(we shift from \underline{S} in $\iint_S \nabla \times \mathbf{F} \cdot \vec{n} dA$ to \underline{R} in

$$\iint_R (\nabla \times \mathbf{F}) \cdot \frac{\nabla f}{|\nabla f \cdot \hat{\mathbf{k}}|} dA)$$

$$\nabla \times \vec{F} = -2\hat{\mathbf{k}}$$

$$\iint (-2\hat{\mathbf{k}}) \cdot \left(\frac{2x\hat{\mathbf{i}} + 2y\hat{\mathbf{j}} + 2z\hat{\mathbf{k}}}{2z} \right) dA$$

$$\iint -\frac{4z}{2z} dA$$

$$= \iint -2 dA$$

$$= -2 \iint dA$$

area of circle of radius 1 = $\pi(1)^2 = \pi$

$$= -2\pi$$



We find that surface integral of a surface enclosed by a boundary of region R is same as line integral. So, now if we have same boundary of any surface ~~area~~ ^{area} ~~area~~ in that boundary, will be equal to any other surface area enclosed by that boundary.

Like the surface enclosed in the region R can be a disc.

So, for a disc



$$\begin{aligned} \iint (\nabla \times \mathbf{f}) \cdot \vec{n} \, d\sigma &= \iint (-2\hat{k}) \cdot \hat{k} \, dA \quad d\sigma = dA \\ &= \iint -2 \, dA \\ &= -2\pi. \end{aligned}$$

So, now we don't have to use the surface that is given we can use any other surface as long as it has same boundary. So, we can make the easiest surface that we can imagine. So, we can have the flat region inside the curve.

Lec 35 Divergence Theorem

$$\text{Let } \vec{F} = M\hat{i} + N\hat{j} + P\hat{k}.$$

$$\boxed{\text{Div } \vec{F} = \frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} + \frac{\partial P}{\partial z}} = \nabla \cdot \vec{F}$$

We saw divergence during flux. If we zoomed very far in, then for a small rectangle, what was the degree to which the field was crossing across the boundary

is called divergence of field / flux density of field.

$$\text{Divergence / Flux Density: } \frac{\partial M}{\partial x} + \frac{\partial N}{\partial y}$$

We saw Green's theorem in divergence-flux form

$$\oint_C \vec{F} \cdot \vec{n} ds = \iint_R \left(\frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} \right) dA$$

(Stokes theorem is generalization of one half of Green's theorem)

(Divergence theorem is the generalization of other half of Green's theorem)

$$\underbrace{\oint_C \vec{F} \cdot \vec{n} ds}_{\text{outward flux}} = \iint_R \underbrace{\left(\frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} \right) dA}_{\text{divergence}}$$

(add local & it cancels out to get value at boundary)

$$\frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} = \nabla \cdot \vec{F}$$

Now, we apply it to 3D

$$\boxed{\iint_S \vec{F} \cdot \vec{n} ds = \iiint_D \nabla \cdot \vec{F} dV}$$

outward flux Divergence

Now, we are seeing outward flux across a surface

$$\iint_S \vec{F} \cdot \vec{n} \, ds = \iiint_D \nabla \cdot \vec{F} \, dV$$

Condition: For S a piecewise smooth oriented closed surface with piecewise smooth boundary C and, \vec{F} a field with continuous first partials for each component on an open region containing S .

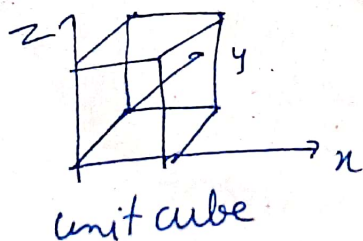
In greens theorem we demanded that curves were closed and that contained an area. Now we imagine that our surface is closed and thus containing a volume.

Lec-36

Example

$$\iint_S \vec{F} \cdot \vec{n} \, d\sigma = \iiint_D \nabla \cdot \vec{F} \, dV$$

Flux of $\vec{F} = \langle xyz, xyz, xyz \rangle$ out of unit ~~cube~~ cube.



How instead of using 6 different integrals for each of 6 different surface. We will use one integral.

$$\nabla \cdot \vec{F} = \frac{\partial f_x}{\partial x} + \frac{\partial f_y}{\partial y} + \frac{\partial f_z}{\partial z}$$

$$\nabla \cdot \vec{F} = yz + xz + xy$$

$$\iiint (yz + xz + xy) dx dy dz$$

$x \in [0, 1], y \in [0, 1], z \in [0, 1]$

$$\iint \left(xyz + \frac{1}{2}z^2 + \frac{x^2}{2} \right) \Big|_{x=0}^1 dy dz$$

$$= \iint \left(yz + \frac{z}{2} + \frac{y}{2} \right) dy dz$$

$$= \int \left(\frac{y^2}{2}z + \frac{zy}{2} + \frac{y^2}{4} \right) \Big|_0^1 dz$$

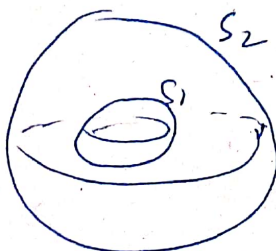
$$= \int \left(\frac{z}{2} + \frac{z}{2} + \frac{1}{4} \right) dz$$

$$= \left(\frac{3}{4} \frac{z^2}{2} + \frac{1}{4}z \right) \Big|_0^1 = \frac{3}{4}$$

So, total flux across the cube is $\frac{3}{4}$ (outward).

We can also use flux formula.

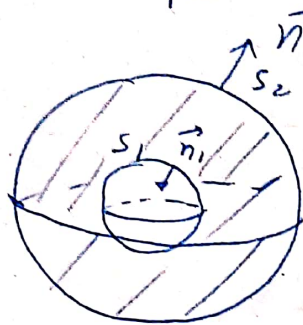
Lec-37 Divergence theorem for regions
bounded by two surfaces



Imagine two spheres, one inside of one outside. We are talking about volume b/w two spheres 1 & 2.

The outward normal for S_2 points outward (away from origin) & outward normal for S_1 points toward origin.

we are talking about region b/w S_1 & S_2 .



$$\iint_S \vec{F} \cdot \vec{n} d\sigma = \iint_{S_1} \vec{F} \cdot \vec{n} d\sigma + \iint_{S_2} \vec{F} \cdot \vec{n} d\sigma$$

$S \rightarrow S = S_1 \cup S_2$

$$= \iiint_R \nabla \cdot \vec{F} dV$$

If we write n_1 & n_2 .

$$-\iint_{S_1} \vec{F} \cdot \vec{n}_1 d\sigma + \iint_{S_2} \vec{F} \cdot \vec{n}_2 d\sigma = \iiint_R \nabla \cdot \vec{F} dV$$

If $\nabla \cdot \vec{F} = 0 \Rightarrow$

$$\iint_{S_2} \vec{F} \cdot \vec{n}_2 d\sigma = \iint_{S_1} \vec{F} \cdot \vec{n}_1 d\sigma$$

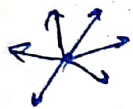
If our divergence is 0, we can replace with any other surface that will be easier to compute.

Lec-38 Deriving Gauss's Law for electric flux via Divergence Theorem

$$\text{If } \nabla \cdot \vec{F} = 0 \Rightarrow \iint_{S_2} \vec{F} \cdot \vec{n}_2 d\sigma = \iint_{S_1} \vec{F} \cdot \vec{n}_1 d\sigma$$

Example : $\vec{F} = \frac{x\hat{i} + y\hat{j} + z\hat{k}}{r^3}$

$$r = \sqrt{x^2 + y^2 + z^2}$$



$$\nabla \cdot \vec{F} = 0$$

$$\frac{\partial x}{\partial x} + \frac{\partial y}{\partial y} + \frac{\partial z}{\partial z} = \frac{3}{r}$$

$$\vec{F} = \frac{x\hat{i} + y\hat{j} + z\hat{k}}{(\sqrt{x^2 + y^2 + z^2})^3}$$

$$r^2 = x^2 + y^2 + z^2$$

$$2r \frac{\partial r}{\partial x} = 2x \quad \frac{\partial r}{\partial x} = \frac{x}{r}$$

$$2r \frac{\partial r}{\partial y} = 2y \quad \frac{\partial r}{\partial y} = \frac{y}{r}$$

$$2r \frac{\partial r}{\partial z} = 2z \quad \frac{\partial r}{\partial z} = \frac{z}{r}$$

$$\frac{\partial}{\partial x} \left(\frac{x}{r^3} \right) = \frac{1 \cdot r^3 - x \cdot 3r^2 \frac{\partial r}{\partial x}}{(r^3)^2}$$

$$= \frac{r^3 - x \cdot 3r^2 \cdot \frac{x}{r}}{r^6}$$

$$= \frac{r^3 - 3x^2 r}{r^6} = \frac{r^2 - 3x^2}{r^5}$$

$$\frac{\partial}{\partial x} \left(\frac{x}{r^3} \right) = \frac{r^2 - 3x^2}{r^5} \quad \text{--- (1)}$$

$$\frac{\partial}{\partial y} \left(\frac{xy}{r^3} \right) = \frac{r^2 - 3y^2}{r^5} \quad \text{--- (2)}$$

$$\frac{\partial}{\partial z} \left(\frac{z}{r^3} \right) = \frac{r^2 - 3z^2}{r^5} \quad \text{--- (3)}$$

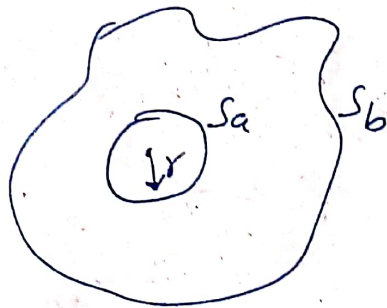
$$\nabla \cdot \vec{F} = \text{(1)} + \text{(2)} + \text{(3)}$$

$$= \frac{3r^2 - 3(x^2 + y^2 + z^2)}{r^5} = 0.$$

$$\text{So, } \nabla \cdot \vec{F} = 0$$

So, flux across one surface is same as flux across other surface.

So, we compute for nice surface S_a , then the flux will be same for surface S_b .



S_a = sphere of radius a centered at origin.

$$\iint_{S_a} \vec{F} \cdot \vec{n} \, d\sigma \quad \vec{n} = \frac{\nabla g}{|\nabla g|}$$

$$g: x^2 + y^2 + z^2 = a^2$$

$$\vec{n} = \frac{\langle 2x, 2y, 2z \rangle}{2\sqrt{x^2 + y^2 + z^2}} = \frac{\langle x, y, z \rangle}{\sqrt{x^2 + y^2 + z^2}}$$

$$\vec{F} = \frac{\langle x, y, z \rangle}{r^2} \quad \text{or } \frac{1}{r^2}$$

$$\iint_{S_a} \frac{\langle x, y, z \rangle}{r^3} \cdot \frac{\langle x, y, z \rangle}{r} d\sigma$$

$$\iint_{S_a} \frac{r^2}{r^4} d\sigma = \frac{1}{a^2} \iint_{S_a} d\sigma$$

$$= \frac{1}{a^2} \iint_{S_a} d\sigma = \frac{4\pi a^2}{a^2} = 4\pi.$$

our r is the radius of sphere $\Rightarrow a$.

$$\vec{F} = \frac{\langle x, y, z \rangle}{a^3}$$

$$\iint_{S_a} \frac{\langle x, y, z \rangle}{a^3} \cdot \frac{\langle x, y, z \rangle}{a} d\sigma$$

$$\iint_{S_a} \frac{a^2}{a^4} d\sigma = \frac{1}{a^2} \iint_{S_a} d\sigma$$

$$= \frac{1}{a^2} \times 4\pi a^2 = 4\pi.$$

So, flux of \vec{F} across a small sphere = 4π .

Now flux across S_b is also equal to 4π .

Gauss Law derivation

$$\vec{E} = \frac{q}{4\pi\epsilon_0} \vec{F}$$

$$\iint_S \vec{E} \cdot \vec{n} d\sigma \quad (\text{outward flux})$$

$$= \iint_{S_a} \vec{E} \cdot \vec{n} d\sigma$$

↙
sphere of radius a

$$= \frac{q}{4\pi\epsilon_0} \iint \vec{F} \cdot \vec{n} d\sigma$$

$$= \frac{q}{4\pi\epsilon_0} \times 4\pi = q/\epsilon_0$$

So flux across an arbitrary surface
of an electric field = q/ϵ_0 .

This is Gauss's law.

Lec-39 Unified view of vector calculus

Local properties of fields:

$$\text{curl } \vec{F} = \nabla \times \vec{F}$$

$$\text{div } \vec{F} = \nabla \cdot \vec{F}$$

(at any single point in field we can
calculate curl & divergence)

Green's Theorem

We get global property by adding up
local property across the region.

Green's Theorem
(Divergence Form)

$$\oint_C \vec{F} \cdot \vec{n} ds = \iint_R \nabla \cdot \vec{F} dA$$

Flux

Divergence Theorem

$$\iint_S \vec{F} \cdot \vec{n} ds = \iiint_D \nabla \cdot \vec{F} dV$$

for a flow/circulation:-

Green's Theorem (Circulation Form):

$$\oint_C \vec{F} \cdot d\vec{r} = \iint_R (\nabla \times \vec{F}) \cdot \hat{k} dA$$

Stokes's Theorem

$$\begin{aligned} \oint_C \vec{F} \cdot d\vec{r} &= \iint_S (\nabla \times \vec{F}) \cdot \vec{n} d\sigma \\ &= \iint_S (\nabla \times \vec{F}) \cdot \vec{n} d\sigma \end{aligned}$$

Fundamental theorem of Line Integrals

For continuous $\vec{F} = \nabla f$

$$\int \vec{F} \cdot d\vec{r} = f(B) - f(A)$$

Here ∇f is local, so when we integrate ∇f across the whole boundary we just get result on just boundary end points, in this case $f(B)$ and $f(A)$.

Fundamental Theorem of calculus

If $f(x)$ is differentiable on $[a, b]$

$$\int_a^b f(x) dx = f(b) - f(a)$$

Unifying principle

Integrating a differential operator acting on a field over a domain is the same as adding the field components along the boundary.